

UNITED STATES MARINE CORPS
WEAPONS TRAINING BATTALION
MARINE CORPS COMBAT DEVELOPMENT COMMAND
QUANTICO, VIRGINIA 22134-5040

INSTRUCTOR GUIDE

EXECUTE TABLE 2 BASIC COMBAT RIFLE MARKSMANSHIP EVALUATION

0300-M16-1007
0300-M16-1009 (REV.)

ANNUAL RIFLE TRAINING POI

APPROVAL _____
(SLIDE #1)

DATE _____

INTRODUCTION

(3 MIN)

1. **GAIN ATTENTION**: The demands of combat are stressful. When and where targets will appear is unknown and unpredictable; the duration of target exposure is unknown; and the tempo of the battle is constantly changing. The speed and uncertainty with which combat occurs require the Marine to act without hesitation. The Marine must still rely on the fundamentals of marksmanship, to engage targets quickly and accurately.

Notes: _____

(SLIDE #2)

2. **OVERVIEW**: Good morning, my name is _____. Today's lesson will cover speed reloads, failure to stop drills and the Table 2 Course of Fire. The purpose of this lesson is to provide the shooter with the knowledge and skills necessary to effectively engage the enemy on the field of battle with your service rifle.

3. **LEARNING OBJECTIVES**:

(SLIDE #3)

a. **TERMINAL LEARNING OBJECTIVE**:

(1) Given a service rifle, Common Weapon Sling, individual field equipment, magazines, ammunition, and stationary/moving targets, achieve a minimum passing score of 60. (0300-M16-1007)

(SLIDE #4,5)

b. **ENABLING LEARNING OBJECTIVES**:

1) Given a service rifle, Common Weapon Sling, individual field equipment, magazines, ammunition, and stationary/moving targets, conduct a speed reload. (0300-M16-1007a)

2) Given a service rifle, Common Weapon Sling, individual field equipment, magazines, ammunition, and stationary/moving targets, engage targets with a failure to stop drill. (0300-M16-1007b)

(SLIDE #6)

4. **METHOD/MEDIA**: This period of instruction will be taught using the informal lecture method, aided by the PowerPoint, practical application and my assistant instructor.

INSTRUCTOR NOTE:

ASSIGN SHOOTERS TO FILL OUT INSTRUCTIONAL RATING FORMS (IRFS). HAVE THEM SET ASIDE AND FILL THEM OUT AFTER THE COMPLETION OF THE CLASS.

5. **EVALUATION**: You will be evaluated on this period of instruction during your Table 2 Live Fire qualification.

6. **SAFETY/CEASE TRAINING (CT) BRIEF**: As per ORAW.

(SLIDE #7)

TRANSITION: Are there any questions about the learning objectives, the method of instruction, or how you will be evaluated? If not, let's turn our attention to discussing the speed reload.

BODY **(30 MIN)**

(SLIDE #8) **(10 MIN)**

1. **SPEED RELOADS**: A speed reload is required when the magazine in the weapon has been emptied and the bolt has locked to the rear. To perform a speed reload:

a. With the trigger finger straight, press the magazine release button allowing the magazine to fall freely while simultaneously reaching down with the non-firing hand withdrawing a filled magazine.

INSTRUCTOR NOTE:

Right-handed shooters will press the magazine release with the index finger of the right hand.

Left-handed shooters will press the magazine release with the thumb of the right hand.

b. Insert a filled magazine into the magazine well and tug downward on the magazine to ensure it is properly seated.

c. Depress the bolt catch to allow the bolt to move forward and chamber a round.

INSTRUCTOR NOTE:

Right-handed shooters using left hand: Strike the upper portion of the bolt catch with the palm of the left hand.

Left-handed shooters using right hand: Strike the upper portion of the bolt catch with the palm of the right hand.

TRANSITION: Now that we have covered the speed reload, are there any questions? I have one for you.

QUESTION #1: What is the main indicator that a speed reload needs to be conducted?

ANSWER #1: The bolt has locked to the rear.

NOTES: _____

Now that we have covered the speed reload, let's move on to the failure to stop drill.

(SLIDE #9)

2. FAILURE TO STOP DRILL.

(10 MIN)

a. Definition. A failure to stop drill is an assessment of the target following an engagement in which the threat is not incapacitated or immobilized, followed by a single shot fired to an alternate aiming area. A failure to stop drill is commonly executed following a pair fired to the torso in which the target still poses a threat.

1) A failure drill is used when the torso shots have failed to stop or eliminate the threat. There may be numerous reasons why body shots may not have worked, for example: body armor, psychological or physiological reactions to a violent encounter, ballistic failure, drugs, etc.

2) An alternate aiming area is the head or the pelvic girdle. A shot in the 'T-box' of the head is considered an incapacitating shot. A shot to the pelvic girdle is an immobilizing shot, which means the threat will go down, but it will not necessarily be eliminated.

b. Technique

1) After firing a controlled pair to the torso, assess the situation.

2) If the threat has not been eliminated, establish sight picture on the alternate aiming area.

3) Fire a precision shot on the alternate aiming area.

4) Search and assess.

TRANSITION: Now that we have covered the failure to stop drill, are there any questions? I have one for you.

QUESTION #1: How many shots are fired during a Failure to Stop Drill?

ANSWER #1: Three shots will be fired during the Failure to Stop Drill.

NOTES: _____

Now that we have covered the Failure to Stop, let's move on to the Table 2 Course of Fire.

(SLIDE #10)

(10 MIN)

3. **TABLE 2 COURSE OF FIRE:** Prior to executing Table 2, the shooter must first qualify with a passing score of 190 on Table 1. All targets for the Table 2 Course of Fire will be the USMC Threat target.

a. Training Course of Fire

Revised Table 2 BCM Training							
Stage	Meter Line	Drill	Rounds per Iteration	Time	Position(s)	Iteration	Rounds
Zeroing	100	Zero	15	N/A	Prone	1	15
Stage 1 Position refinement	25	Controlled Pair	2	5 SEC	Standing	5	10
		Controlled Pair	2	5 SEC	Kneeling	5	10
Stage 2 Standing	25	Pelvic Shot	1	5 SEC	Standing	4	4
		Controlled Pair	2	5 SEC	Standing	4	8
		Failure to Stop	3	5 SEC	Standing	4	12
Stage 3 Kneeling	25	Pelvic Shot	1	5 SEC	Kneeling	4	4
		Controlled Pair	2	5 SEC	Kneeling	4	8
		Failure to Stop	3	5 SEC	Kneeling	3	9
Stage 4 Speed Reload	25	Controlled Pair	4	7 SEC	Standing	2	8
		Controlled Pair	4	7 SEC	Kneeling	2	8
Stage 5 Movers (Standing)	100	Movers Right	2	10 SEC	Standing	5	10
		Movers Left	2	10 SEC	Standing	5	10
Stage 6 Movers	100	Movers Right	2	10 SEC	Kneeling	5	10

(Kneeling)		Movers Left	2	10 SEC	Kneeling	5	10
						Total	136

(SLIDE #11)

b. Pre-Qualification/Qualification Course of Fire.

Table 2 BCM (Pre-Qualification/Qualification)							
Stage	Meter Line	Drill	Rounds per Iteration	Time	Position(s)	Iteration	Rounds
Stage 1 Movers (Kneeling)	100	Movers Right	2	10 SEC	Kneeling	2	4
		Movers Left	2	10 SEC	Kneeling	2	4
Stage 2 Movers (Standing)	100	Movers Right	2	10 SEC	Standing	2	4
		Movers Left	2	10 SEC	Standing	2	4
Stage 3 Speed Reload	25	Controlled Pair	4	7 SEC	Standing	2	8
		Controlled Pair	4	7 SEC	Kneeling	2	8
Stage 4 Standing	25	Pelvic Shot	1	5 SEC	Standing	1	1
		Controlled Pair	2	5 SEC	Standing	1	2
		Failure to Stop	3	5 SEC	Standing	2	6
Stage 5 Kneeling	25	Pelvic Shot	1	5 SEC	Kneeling	1	1
		Controlled Pair	2	5 SEC	Kneeling	1	2
		Failure to Stop	3	5 SEC	Kneeling	2	6
							50

TRANSITION: Now that we have covered the Table 2 course of fire, are there any questions? I have one for you.

QUESTION #1: How many iterations of the movers will be conducted during the Table 2 course of fire.

ANSWER #1: There will be 2 iterations of the movers during the Table 2 course of fire.

(SLIDE #12)

SUMMARY

(2 MIN)

During this period of instruction we have covered speed reloads, failure to stop drills and the course of fire. I now feel fully confident that every shooter can go down range and successfully qualify on Table 2, as well as transition into Table 3 with ease.

NOTE: RANGE COMMANDS ON FOLLOWING PAGES

REVISED TABLE 2 BASIC COMBAT RIFLE MARKSMANSHIP (TRAINING COMMANDS)

STAGE	METER LINE	ENGAGEMENT	ROUNDS PER EXPOSURE	TIME	POSITION(S)	ITERATION (S)	TOTAL ROUNDS
ZERO/HOLD CONFIRMATION	100	ZERO CONFIRMATION	5	2 MIN	PRONE	3	15
"TOWER NCO"-RIFLEMEN, MAKE A CONDITION ONE WEAPON. IT IS YOUR RESPONSIBILITY TO KEEP YOUR WEAPON IN THE BEST FIRING CONDITION POSSIBLE. THIS IS YOUR 100M ZERO CONFIRMATION. YOU WILL HAVE 1 MINUTE TO FIRE A 5 ROUND GROUP FROM THE PRONE POSITION. YOU WILL REPEAT THIS ENGAGEMENT 3 TIMES IN ORDER TO ACHIEVE THE BEST POSSIBLE GROUP. YOU MAY ENGAGE WHEN YOUR THREAT APPEARS. "TOWER NCO"- SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! "TOWER NCO"-SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! "TOWER NCO"-RIFLEMEN RECORD THOSE LAST GROUPS AND PREPARE TO MOVE. STAY ONLINE WITH ME AND MOVE.							
STAGE 1 POSITION REFINEMENT	25	CONTROLLED PAIR	2	5 SEC	STANDING	5	10
"TOWER NCO"-RIFLEMEN MOVE TO YOUR POSITION TO COVER YOUR SECTOR. (PAUSE) AT THIS TIME MAKE A CONDITION 1 WEAPON. (PAUSE) ASSUME THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR. YOU WILL DO THIS DRILL 5 TIMES, (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (4) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (5) SAME DRILL, CONTACT! CEASE FIRE!							
STAGE 1 POSITION REFINEMENT	25	CONTROLLED PAIR	2	5 SEC	KNEELING	5	10
"TOWER NCO"- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR. YOU WILL DO THIS DRILL 5 TIMES, (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (4) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (5) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS							
STAGE 2 STANDING	25	PRECISION SHOT (PELVIC)	1	5 SEC	STANDING	4	4
"TOWER NCO"-RIFLEMEN. ASSUME THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A PRECISION PELVIC SHOT. YOU WILL DO THIS DRILL 4 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE!(PAUSE) (4) SAME DRILL, CONTACT! CEASE FIRE! CEASE FIRE!							
STAGE 2 STANDING	25	CONTROLLED PAIR	2	5 SEC	STANDING	4	8
"TOWER NCO"- RIFLEMEN. REMAIN IN THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR. YOU WILL DO THIS DRILL 4 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) (4) SAME DRILL, CONTACT! CEASE FIRE! CEASE FIRE!							
STAGE 2 STANDING	25	FAILURE TO STOP	3	5 SEC	STANDING	4	12
"TOWER NCO"- RIFLEMEN. REMAIN IN THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A FAILURE TO STOP. YOU WILL DO THIS DRILL 4 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) (4) SAME DRILL, CONTACT! CEASE FIRE! CEASE FIRE!							
STAGE 3 KNEELING	25	PRECISION SHOT (PELVIC)	1	5 SEC	KNEELING	4	4
"TOWER NCO"- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A PRECISION PELVIC SHOT. YOU WILL DO THIS DRILL 4 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE!(PAUSE) SEARCH AND ASSESS (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (4) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS							
STAGE 3 KNEELING	25	CONTROLLED PAIR	2	5 SEC	KNEELING	4	8
"TOWER NCO"- RIFLEMEN. REMAIN IN THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR. YOU WILL DO THIS DRILL 4 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE!(PAUSE) SEARCH AND ASSESS (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE!(PAUSE) SEARCH AND ASSESS (4) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS							
STAGE 3 KNEELING	25	FAILURE TO STOP (PELVIC)	3	5 SEC	KNEELING	3	9
"TOWER NCO"- RIFLEMEN. REMAIN IN THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A FAILURE TO STOP. YOU WILL DO THIS DRILL 3 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (3) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS							
STAGE 4 SPEED RELOAD	25	CONTROLLED PAIR	4	7 SEC	STANDING	2	8
"TOWER NCO"- RIFLEMEN. ASSUME THE STANDING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH TWO CONTROLLED. YOU WILL DO THIS DRILL 2 TIMES (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! CEASE FIRE!							

STAGE 4 SPEED RELOAD	25	CONTROLLED PAIR	4	7 SEC	KNEELING	2	8
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH TWO CONTROLLED PAIRS. YOU WILL DO THIS DRILL 2 TIMES (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! SEARCH AND ASSESS. (PAUSE) AT THIS TIME GO TO THE CONTROL CARRY AND PREPARE TO MOVE! NOTE: TOWER NCO NOW GIVES THE RANGE SPECIFIC COMMAND TO MOVE THE SHOOTERS FROM 25 METER LINE TO THE 100 METER LINE.</p>							
STAGE 5 MOVERS	100	MOVERS RIGHT	2	10 SEC	STANDING	5	10
		MOVERS LEFT	2	10 SEC	STANDING	5	10
<p>“TOWER NCO”- RIFLEMEN MOVE TO YOUR POSITION TO COVER YOUR SECTOR (PAUSE) ASSUME THE STANDING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH A CONTROLLED PAIR. (1) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) (2) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!(PAUSE) (3) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (4) (4) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!(PAUSE) (5) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (6) (6) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!(PAUSE) (7) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (8) (8) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!(PAUSE) (9) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (10) (10) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!(PAUSE)</p>							
STAGE 5 MOVERS	100	MOVERS RIGHT	2	10 SEC	KNEELING	5	10
		MOVERS LEFT	2	10 SEC	KNEELING	5	10
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH A CONTROLLED PAIR. (1) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (2) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (3) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (4) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (5) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (6) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (7) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (8) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (9) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (10) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) UNLOAD SHOW CLEAR!</p>							
TOTAL							136

REVISED TABLE 2 BASIC COMBAT RIFLE MARKSMANSHIP (PRE-EVALUATION/EVALUATION COMMANDS)

STAGE	METER LINE	ENGAGEMENT	ROUNDS PER EXPOSURE	TIME	POSITION(S)	ITERATION (S)	TOTAL ROUNDS
STAGE 1 MOVERS	100	CONTROLLED PAIR	2	10 SEC	KNEELING	4	8
<p>“TOWER NCO”- RIFLEMEN MOVE TO YOUR POSITION TO COVER YOUR SECTOR. (PAUSE) ASSUME THE KNEELING POSITION (PAUSE) AT THIS TIME MAKE A CONDITION 1 WEAPON. (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH A CONTROLLED PAIR.</p> <p>(1) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (2) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (3) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (4) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS</p>							
STAGE 2 MOVERS	100	CONTROLLED PAIR	2	10 SEC	STANDING	4	8
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE STANDING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH A CONTROLLED PAIR.</p> <p>(1) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (3) MOVING RIGHT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (4) MOVING LEFT, STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) AT THIS TIME GO TO THE CONTROL CARRY AND PREPARE TO MOVE! NOTE: TOWER NCO NOW GIVES THE RANGE SPECIFIC COMMAND TO MOVE THE SHOOTERS FROM 100 METER LINE TO THE 25 METER LINE.</p>							
STAGE 3 SPEED RELOAD	25	CONTROLLED PAIR	4	7 SEC	STANDING	2	8
<p>“TOWER NCO”-RIFLEMEN MOVE TO YOUR POSITION TO COVER YOUR SECTOR. (PAUSE) ASSUME THE STANDING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH TWO CONTROLLED PAIRS FROM THE STANDING. YOU WILL DO THIS DRILL 2 TIMES (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! CEASE FIRE! CEASE FIRE!</p>							
STAGE 3 SPEED RELOAD	25	CONTROLLED PAIR	4	7 SEC	KNEELING	2	8
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ELIMINATE THREATS IN YOUR SECTOR WITH TWO CONTROLLED PAIRS. YOU WILL DO THIS DRILL 2 TIMES (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS. (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS.</p>							
STAGE 4 STANDING	25	PRECISION SHOT (PELVIC)	1	5 SEC	STANDING	1	1
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A PRECISION PELVIC SHOT (PAUSE) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!</p>							
STAGE 4 STANDING	25	CONTROLLED PAIR	2	5 SEC	STANDING	1	2
<p>“TOWER NCO”- RIFLEMEN. REMAIN IN THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR (PAUSE) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE!</p>							
STAGE 4 STANDING	25	FAILURE TO STOP	3	5 SEC	STANDING	2	6
<p>“TOWER NCO”- RIFLEMEN. REMAIN IN THE STANDING POSITION (PAUSE) ENGAGE THREATS WITH A FAILURE TO STOP. YOU WILL DO THIS DRILL 2 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE!</p>							
STAGE 5 KNEELING	25	PRECISION SHOT (PELVIC)	1	5 SEC	KNEELING	1	1
<p>“TOWER NCO”- RIFLEMEN. ASSUME THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A PRECISION PELVIC SHOT. (PAUSE) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS.</p>							
STAGE 5 KNEELING	25	CONTROLLED PAIR	2	5 SEC	KNEELING	1	2
<p>“TOWER NCO”- RIFLEMEN. REMAIN IN THE KNEELING POSITION (PAUSE) ENGAGE THREATS WITH A CONTROLLED PAIR. (PAUSE) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS.</p>							

STAGE 5 KNEELING	25	FAILURE TO STOP	3	5 SEC	KNEELING	2	6
<p>“TOWER NCO”- RIFLEMEN. REMAIN IN THE KNEELING (PAUSE) ENGAGE THREATS WITH A FAILURE TO STOP. YOU WILL DO THIS DRILL 2 TIMES. (PAUSE) (1) STAND BY! CONTACT! CEASE FIRE! CEASE FIRE! (PAUSE) SEARCH AND ASSESS (2) SAME DRILL, CONTACT! (PAUSE) CEASE FIRE! CEASE FIRE! UNLOAD! SHOW CLEAR!</p>							
TOTAL							50