

1 **UNITED STATES MARINE CORPS**
2 ENGINEER EQUIPMENT INSTRUCTION COMPANY
3 MARINE CORPS DETACHMENT
4 FORT LEONARD WOOD, MISSOURI 65473-8963
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15 **LESSON PLAN**

16
17 **ELECTRICAL SYSTEMS**

18
19 LESSON ID: NCOM-B01

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21 **ENGINEER EQUIPMENT MECHANIC NCO**

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23 **A16ACU1**

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25 **REVISED 05/09/2014**
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41 **APPROVED BY** _____

42 **DATE** _____

1 **INTRODUCTION**

(5 MIN)

2
3 (ON SLIDE #1)

4
5 1. **GAIN ATTENTION**. Where would we be without electricity? There
6 would be no phones, no computers none of the creature comforts
7 that we all know and love. Think how hard it would be for you to
8 crank your car without electricity. Can it be done yes but with
9 a handle and crank? Would you want to do that every time you had
10 to go somewhere? I know that I wouldn't. Ask yourself could you
11 live without electricity?

12
13 (ON SLIDE #2)

14
15 2. **OVERVIEW**. Good morning/ afternoon class, my name
16 is _____. The purpose of this period of instruction is to
17 familiarize you with advanced techniques that will allow you the
18 mechanic to isolate, identify, diagnose, and repair electrical
19 system malfunctions.
20

21 **INSTRUCTOR NOTE**

22 Introduce learning objectives
23

24
25 (ON SLIDE #3)

26
27 3. **LEARNING OBJECTIVES**

28
29 a. **TERMINAL LEARNING OBJECTIVE**. Provided a service request,
30 malfunctioning electrical system, appropriate tools, test
31 measurement and diagnostic equipment (TMDE), and references,
32 conduct advance repair to equipment electrical system to restore
33 system to proper function. (1341-MAINT-2002).
34

35 b. **ENABLING LEARNING OBJECTIVES**.

36
37 (1) Without the aid of reference, identify electrical
38 systems theory of operation per the FOS2007NC. (1341-MANT-2002a)
39

40 (2) Provided an electrical schematic, an electrical
41 training board, and references, identify electrical components
42 per the Hampden-Bulletin 285-EX Ed. 2d. (1341-MANT-2002b)
43

44 (3) Provided an electrical training board, and reference,
45 complete a circuit per the Hampden-Bulletin 285-EX Ed. 2d (1341-
46 MANT-2002d)
47

1 (4) Provided an item of engineer equipment, with an
2 electrical malfunction, (TMDE), and references, correct the
3 malfunction per the TM 11412A-OI/1, TM 11412A-OI, TM 10996A-
4 OI/A, TM 10794B-OI/A. (1341-MANT-2002e)

5
6 **(ON SLIDE #4)**

7
8 **4. METHOD/MEDIA.** This period of instruction will be taught by
9 the informal lecture method, demonstration, practical
10 application methods, aided by a detailed outline, and computer
11 generated slides.

12
13
14 **INSTRUCTOR NOTE**

15 Explain Instructional Rating Forms to students.

16
17
18 **(ON SLIDE #5)**

19
20 **5. EVALUATION.** There will be a fifty question written
21 examination, without the aid of references and a troubleshooting
22 procedures performance examination, with the aid of references,
23 in accordance with your training schedule.

24
25 **(ON SLIDE #6)**

26
27 **6. SAFETY/ CEASE TRAINING (CT) BRIEF.** In case of fire follow the
28 evacuation plan and meet in the parking lot for a head count. There
29 is no safety brief associated with this lecture portion. There will
30 be safety briefs given before certain demonstrations and practical
31 applications.

32
33 **(ON SLIDE #7)**

34
35 **TRANSITION:** Are there any questions on what you're going to be
36 taught, how it's going to be taught, or how you're going to be
37 evaluated? If not, let's answer the question "What is
38 electricity?"

39 _____
40 _____
41 _____

1 **BODY**

(61 HRS 40 MIN)

2
3 (ON SLIDE #8)

4
5 1. **LAWS AND PRINCIPLES OF ELECTRICITY.** (4 Hrs)

6
7 (ON SLIDE #9)

8
9
10 **INSTRUCTOR NOTE**

11 Show embedded computer generated graphics "Electrical
12 Introduction" (.29 MIN)

13
14
15 (ON SLIDE #10)

16
17 a. **Composition of Electricity.** To understand electricity,
18 we must first study matter, the name for all material
19 substances. Everything (solids, liquids, and gases) is made up
20 of tiny particles known as atoms. These atoms combine in small
21 groups of two or more to form molecules. When atoms are divided,
22 smaller particles are created, some of which have positive and
23 others, negative electrical charges.

24
25 (ON SLIDE #11)

26
27 (1) The basic particles that make up all the atoms, and
28 thus all the universe, are called protons, electrons, and
29 neutrons. A proton is a basic particle having a single positive
30 charge; whereas a group of protons produces a positive
31 electrical charge. An electron is a basic particle having a
32 single negative charge; therefore, a group of electrons produces
33 a negative electrical charge. A neutron is a basic particle
34 having no charge; a group of neutrons, therefore, would have no
35 charge.

36
37 (ON SLIDE #12)

38
39 (2) If a point that has an excess of electrons
40 (negative) is connected to a point that has a shortage of
41 electrons (positive), a flow of electrons (electrical current)
42 will move through the connector until an equal electric charge
43 exists between the two points.

44
45 (ON SLIDE #13)

1 b. Theories of Electricity. Before scientists understood
2 what electricity was, they assumed that voltage flowed from
3 positive to negative. This is called the Conventional Theory of
4 Electricity. However, their studies showed that this was wrong,
5 because they learned that it is the movement of electrons from
6 negative (concentration of electrons) to positive (lack of
7 electrons).
8

9 (1) A charge of electricity is formed when numerous
10 electrons break free of their atoms and gather in one area. When
11 the electrons begin to move in one direction (as along a wire,
12 for example), the effect is a flow of electricity or an electric
13 current. Because the electrons repel each other (the same type
14 of electrical charges repel), the electrons push out through the
15 circuit and flow to the positive terminal (different types of
16 electrical charges attract). Thus, we can see that an electric
17 current is actually a flow of electrons from negative to
18 positive. This is called the Electron Theory of Electricity.
19
20

<p style="text-align: center;">INSTRUCTOR NOTE</p> <p>Whichever direction the electrical charge flows, it is important for the mechanic to remember it moves in ONLY ONE DIRECTION at a time when determining the flow of electricity</p>

25
26
27 **(ON SLIDE #14)**
28

29 INTERIM TRANSITION: Are there any questions over theories of
30 electricity? If not, let's take a 10 min break and then we'll
31 talk about voltage.
32

35
36 **(BREAK - 10 Min)**
37

38 INTERIM TRANSITION: During the break did anyone come up with
39 any questions? If not, let's talk about voltage.
40

41
42
43
44 **(ON SLIDE #15)**
45

46 c. Voltage (Appendix 1). Voltage can be defined as an
47 electrical pressure and is the electromotive force (or push)

1 that causes the movement of electrons. It is the difference in
2 electron concentration. Electrons are caused to flow by this
3 difference in electron balance in a circuit; that is, when there
4 are more electrons in one part of a circuit than in another, the
5 electrons move from the area where they are concentrated to the
6 area where they are lacking.

7
8 **(ON SLIDE #16)**

9
10 (1) There are three conditions that must exist in order
11 to have voltage:

12 (a) A lack of electrons on one side.

13 (b) Excess of electrons on the other side.

14 (c) A path for the electrons to flow.

15
16
17
18
19 **(ON SLIDE #17)**

20
21 (2) Higher voltage results from greater electron
22 imbalance. Therefore this electron imbalance is a harder push on
23 the electrons (more electrons repelling each other). For
24 example, when there are many electrons concentrated at the
25 negative terminal of a battery (with a corresponding lack of
26 electrons at the positive terminal), there is a much stronger
27 repelling force on the electrons, and consequently the potential
28 for many more electrons to move.

29
30 **(ON SLIDE #18)**

31
32
33 **INSTRUCTOR NOTE**

34 Have students close their books and probe the class for the
35 below answers.

36
37
38 (3) Voltage can be generated in many ways such as
39 friction, light, heat, pressure, magnetism, and chemical
40 reaction.

41 (a) Static electric. Electricity generated
42 through friction is commonly known as static electricity.
43 Because static electricity is stationary it can go unnoticed
44 until the electrical imbalance reaches the point of discharge,
45 and cause damage to sensitive electronic circuits.

1 (b) Photoelectric. When light strikes the surface
2 of certain sensitive materials, such as selenium or cesium,
3 electrons are released. (Solar Power)
4

5 (c) Thermoelectric. Electron movement can be
6 created by heating the connection of two dissimilar metals. If
7 the two metals are connected to a voltage sensitive gauge, an
8 increase in the temperature of the wire junction will increase
9 the voltage reading.
10

11
12 **INSTRUCTOR NOTE**

13 Piezo means pressure.
14

15
16 (d) Piezoelectric. Certain crystals become
17 electrically charged when pressure is applied to the crystal.
18 The potential difference produced increases with increased
19 pressure. Piezoelectric units are used in air pressure and fuel
20 pressure sensors on computer-operated systems.
21

22
23 **INSTRUCTOR NOTE**

24 Load sensor on the 5k.
25

26
27 (e) Magnetic induction. Magnetic induction occurs
28 when there is relative movement between a conductor and a
29 magnetic field that causes the conductor to cut the lines of
30 force surrounding the magnet. A difference of potential is set-
31 up between the ends of the conductor and a voltage is induced.
32

33 (f) Electrochemical. A battery is a chemical
34 device that produces a voltage potential between two different
35 metal plates submerged in an acid. Lead-acid batteries are of
36 this type.
37

38 **(ON SLIDE #19)**
39

40 (g) Voltage does not flow through a conductor; it
41 is the pressure that "pushes" the electricity. However, voltage
42 can be used as a signal - for example, difference in voltage
43 levels, frequency of change, or when it is switching from
44 positive to negative.
45

46 (4) A digital voltage signal is in one of two states
47 either on-off, yes-no, or high-low. The simplest generator of a

1 digital signal is a switch. A pulse is a sudden ON and OFF of
2 electricity within a circuit. In its basic form, an on-off
3 switch will cause a pulse of electron flow within a circuit when
4 the switch is turned on and off. The width of the pulse is the
5 length of time the switch was turned on. The height of the pulse
6 is known as the amplitude and is determined by the amount of
7 voltage.

8
9 **(ON SLIDE #20)**

10 (5) An analog voltage signal is one that is infinitely
11 variable, or can be changed within a given range. For example,
12 ambient temperature sensors do not change abruptly. The
13 temperature varies in infinite steps from low to high. Unlike
14 pulses created by the on-off flow of electricity, waves (also
15 called sine waves) are created by varying a continuous flow of
16 electrons within a circuit. This variation of electricity is
17 accomplished by different types of devices within a circuit. For
18 example, in sound recording, fluctuations in air pressure (that
19 is to say, sound) strike the diaphragm of a microphone which
20 induces corresponding fluctuations in the current produced by a
21 coil in an electromagnetic microphone, or the voltage produced
22 by a condenser microphone. The voltage or the current is said to
23 be an "analog" of the sound.

24 **(ON SLIDE #21)**

25
26 (6) Controlled pulses and waves require a certain amount
27 of time for one cycle to be completed. Frequency is the number of
28 cycles occurring in one unit of time (usually one second). These
29 cycles are measured in Hertz (Hz). A Hertz is one cycle per second.
30 The term was derived from the name of the 19th Century German
31 physicist Heinrich Hertz. For example, the electricity in commercial
32 power lines is 60 Hz - a frequency of 60 cycles/second.

33
34 **(ON SLIDE #22)**

35
36 d. **Amperes**. Current can be defined as the rate of electron
37 flow and is measured in amperes. The ampere (symbol: A) is unit
38 of electric current. It is named after André-Marie Ampère (1775-
39 1836), French mathematician and physicist, considered the father
40 of electrodynamics. In practice, its name is often shortened to
41 amp. Current is a measurement of the electrons passing any given
42 point in a circuit in one second. Because the flow of electrons
43 is at the speed of light, it would be impossible to physically
44 see electron flow. However, the rate of flow can be measured.

45

1 (1) An electrical current will continue to flow through
2 a conductor as long as the electromotive force is acting on the
3 conductor's atoms and electrons.

4
5 **(ON SLIDE #23)**
6

7 (2) There are two classifications of electrical current
8 flow; direct current (DC) and alternating current (AC). The type
9 of current flow is determined by the type of voltage that drives
10 them.

11
12 **(ON SLIDE #24)**
13

14 (a) Direct Current (DC) is produced by a battery
15 and has a current that is the same throughout the circuit and
16 flows in the same direction. Voltage and current are constant if
17 a switch is turned on or off. Most of the electrical circuits
18 encountered by the mechanic will be DC.

19
20 **(ON SLIDE #25)**
21

22 (b) Alternating Current (AC) is produced any time
23 a conductor moves through a magnetic field. In an alternating
24 current circuit, voltage and current do not remain constant.
25 Alternating current changes from positive to negative. The
26 voltage in an AC circuit starts at zero and rises to a positive
27 value, it then falls back to zero and goes to a negative value,
28 and finally, it returns to zero.

29
30 **(ON SLIDE #26)**
31

32 e. **Resistance**. Even though a copper wire will conduct
33 electricity with relative ease, it still offers resistance to
34 electron flow. This resistance is caused by the energy necessary
35 to break the outer shell electrons free, and the collisions
36 between the atoms of the conductor and the free electrons. It
37 takes force (or voltage) to overcome the resistance encountered
38 by the flowing electrons. This resistance is expressed in units
39 called ohms.

40
41 **(ON SLIDE #27)**
42

43 There are five basic characteristics that determine the
44 amount of resistance in any part of a circuit:
45

1 (1) The atomic structure of the material: the number of
2 electrons in the outer valence ring directly affects the
3 resistance of the conductor.

4
5 (2) The length of the conductor: the longer the
6 conductor the higher the resistance.

7 (3) The diameter of the conductor: the smaller the
8 cross-sectional area of the conductor, the higher the
9 resistance.

10
11 (4) Temperature: normally an increase of temperature of
12 the conductor causes an increase in the resistance.

13
14 (5) Physical condition of the conductor: if the
15 conductor is damaged by nicks, cuts, or corrosion, the
16 resistance will increase because the conductor's diameter is
17 decreased by these.

18
19 **(ON SLIDE #28)**

20
21 (6) Resistance (load) is required to change electrical
22 energy to light, heat, or movement. There is resistance in any
23 working device of a circuit, such as a lamp, motor, relay, or
24 other load component.

25
26 **(ON SLIDE #29)**

27
28 (7) There may be unwanted resistance in a circuit. This
29 could be in the form of a corroded connection or a broken
30 conductor. In these instances, the resistance may cause the load
31 component to operate at a reduced efficiency or to not operate
32 at all.

33
34 (8) It does not matter if the resistance is from the
35 load component or from unwanted resistance. There are certain
36 principles that dictate its impact in the circuit:

37
38 (a) Voltage always drops as current flows through
39 the resistance.

40
41 (b) An increase in resistance causes a decrease in
42 current.

43
44 (c) All resistance changes the electrical energy
45 into another form of energy to some extent.

46
47 **(ON SLIDE #30)**

1
2 **INTERIM TRANSITION:** Are there any questions over resistance? If
3 not, let's take a 10 min break and then we'll talk about circuit
4 configurations.

5
6
7
8
9 **(BREAK - 10 Min)**

10
11 **INTERIM TRANSITION:** During the break did anyone come up with
12 any questions? If not, let's talk about circuit configurations.

13
14
15
16
17 **(ON SLIDE #31)**

18
19 f. **Circuit Configurations.**

20
21 (1) A very basic circuit consists of a power source, a
22 unit to be operated (load device), and a wire to connect the two
23 together. If the unit to be operated is to be controlled, a
24 switch will also be included in the circuit.

25
26 **(ON SLIDE #32)**

27
28 (2) Series Circuits. A series circuit consists of two
29 or more load devices (electrically operated components) that are
30 connected together in an end-to-end manner so that any current
31 flow in the circuit is dependent on a complete path through all
32 of the units. The following characteristics of series circuits
33 are important:

34
35 (a) Any break in the circuit (such as a burned out
36 light bulb) will render the entire circuit inoperative.

37
38 (b) The current (amperage) will be constant
39 throughout the circuit.

40
41 (c) The total resistance of the circuit is equal
42 to the sum of the individual resistances.

43
44 (d) The total voltage of the circuit is equal to
45 the sum of the individual voltage drops across each component.
46 (Kirchoff's Voltage Law of Electricity).

1
2 **(ON SLIDE #33)**

3
4 (3) Parallel Circuits. A parallel circuit consists of
5 two or more resistance units (electrically operated components)
6 connected in separate branches. In a parallel circuit, each
7 component receives full voltage from the source. The following
8 characteristics of parallel circuits are important.

9
10 (a) The total resistance of the circuit will
11 always be less than the resistance of any individual component.

12
13 (b) The disconnection or burning out of any
14 individual component in the circuit will not affect the
15 operation of the others.

16
17 (c) The current will divide itself among the
18 circuit branches according to the resistances of the individual
19 components. The sum of the individual amperages will be equal to
20 the total circuit current (Kirchoff's Current Law of
21 Electricity). In other words, the sum of individual amperages
22 entering a junction will equal the sum of amperage leaving a
23 junction.

24
25 (d) The voltage will be constant throughout the
26 circuit when measured across the individual branches.

27
28 **(ON SLIDE #34)**

29
30 (4) Series-Parallel Circuit. The series-parallel
31 circuit is a combination of the two configurations. There must
32 be at least three resistance units to have a series-parallel
33 circuit. The following characteristics of series-parallel
34 circuits are important.

35
36 (a) The total circuit voltage will be equal to the
37 sum of the total parallel circuit voltage drop plus the voltage
38 drops of the individual series circuit components.

39
40 (b) The total circuit resistance will be equal to
41 the sum of the total parallel circuit resistance plus the
42 individual resistances of the series circuit components.

43
44 **(ON SLIDE #35)**

45

1 (c) Current flow through the total parallel
2 circuit will be equal to the current flow through any individual
3 series circuit component.

4 (d) The disconnection or the burning out of any of
5 the series components will completely disable the entire
6 circuit, whereas a failure of any of the parallel circuit
7 components will leave the balance of the circuit still
8 functioning.

9
10 **(ON SLIDE #36)**

11
12 g. **Ohm's Law**. The general statements about voltage,
13 amperage, and resistance can all be related in a statement known
14 as Ohm's Law, so named for the scientist Georg Simon Ohm who
15 first stated the relationship. This law states that voltage is
16 equal to amperage times resistance. It can also be stated as the
17 mathematical formula: $E = I \times R$.

18
19 (1) Where E (Electromotive Force) is volts, (Intensity)
20 is current in amperes, and R is resistance in ohms. For the
21 purpose of solving problems, the ohms law formula can be
22 expressed three ways:

23
24 **INTERIM TRANSITION**: We've just discussed Ohm's Law. Are there
25 any questions? If not, let's move on to the demonstration of the
26 relationship between current, voltage, and resistance as proven
27 by Ohm's Law.

28 _____
29 _____
30 _____
31
32 **(ON SLIDE #37)**

34 **INSTRUCTOR NOTE**

35 Perform the following demonstration.

36
37
38 **DEMONSTRATION**. **(15 MIN)** Demonstration will be conducted on the
39 dry erase board. Explain how the formula works. The purpose of
40 this demonstration is to show the student the relationship
41 between current, voltage, and resistance as proven by Ohm's Law.
42 Normal class size is 25. There is one instructor required for
43 this evolution.

44
45 **STUDENT ROLE**: This exercise is classroom interactive. Ohm's Law
46 is applied to find an unknown value when two other values are
47 known. Students should highlight or write down formula, ask

1 questions if they have any. It is vital they understand this
2 relationship. Without it no electrical troubleshooting will be
3 comprehended by the student.
4

5 **INSTRUCTOR (S) ROLE:** The instructor fills in the two known
6 values on the circle (on the dry erase board) and the student
7 must find the unknown value and put it in the remaining place.
8 It is important to relate this activity to electrical circuits.
9

10 Example: ($e24/i7.5=r?$) Answer: ($24/7.5=3.2$)

11 Example: ($e24/r4.1=i?$) Answer: ($24/4.1=5.8$)

12 Example: ($e18.5/r3.2=i?$) Answer: ($18.5/3.2=5.78$)
13

14 **1. Safety Brief: N/A**
15

16 **2. Supervision and Guidance:** Allow the student's time to work
17 the problems on their own; Instructor is walking around the room
18 helping with students who have questions. Then the Instructor
19 works out the problems on the dry erase board to capture any
20 student that may not have understood but didn't ask questions.
21
22
23

24 **3. Debrief: N/A**
25

26 **INTERIM TRANSITION:** During the demonstration we covered the
27 relationship between current, voltage, and resistance as proven
28 by Ohm's Law. Do you have any questions? If not, let's talk more
29 about the formula.
30
31
32
33

34 **(ON SLIDE #38)**
35

36 (a) To find voltage: $E = I \times R$
37

38 (b) To find amperage: $I = E \div R$
39

40 (c) To find ohms: $R = E \div I$
41

42 (1). This formula is a valuable one to remember because it
43 makes understandable many of the things that happen in an
44 electric circuit. For instance, if the voltage remains constant,
45 the current flow goes down if the resistance goes up. Example:
46 ($e24/i7.5=r?$) ($24/7.5=3.2$)
47

1 (2). A great majority of electrical troubles on equipment
2 result from increased resistance in circuits due to bad
3 connections, deteriorated wiring, dirty or burned contacts in
4 switches, or other such problems. With any of these conditions,
5 the resistance of the circuit goes up and the current through
6 that circuit goes down. Example: ($e24/r4.1=i?$) ($24/4.1=5.8$)
7

8 (3). If the resistance stays the same but the voltage
9 increases, the amperage also increases. This is a condition that
10 might occur if an alternator voltage regulator became defective.
11 In such a case, there would be nothing to hold the alternator
12 voltage within limits, and the voltage might increase
13 excessively. This would force excessive amounts of current
14 through various circuits and cause serious damage. If too much
15 current went through light bulb filaments, for example, the
16 filaments would overheat and burn out. Also, other electrical
17 devices probably would be damaged.
18

19 (4). On the other hand, if the voltage is reduced, the
20 amount of current flowing in a circuit will also be reduced if
21 the resistance stays the same. For example, with a run-down
22 battery, battery voltage will drop excessively with a heavy
23 discharge. When trying to start an engine with a run-down
24 battery, the voltage will drop very low. This voltage is so low
25 that it cannot push enough current through the starter for
26 effective starting of the engine. Example: ($e18.5/r3.2=i?$)
27 ($18.5/3.2=5.78$)
28

29 **(ON SLIDE #39)**
30

31 h. **Power (Watt's Law of Electricity)**. In addition to
32 voltage and current, there is another measure of free electron
33 activity in a circuit: *power*. It is a measure of how much work
34 can be performed in a given amount of time. For example, the
35 power of a car's engine won't indicate how tall of a hill it can
36 climb or how much weight it can tow, but it will indicate how
37 *fast* it can climb a specific hill or tow a specific weight. The
38 watt is the unit of measure.
39

40 (1) In electric circuits, power is a function of both
41 voltage and current. Not surprisingly, this relationship bears
42 striking resemblance to the Ohm's Law. In this case, however,
43 power (P) is exactly equal to current (I) multiplied by voltage
44 (E). It can also be stated as the mathematical formula: $P = I \times$
45 E . When using this formula, the unit of measurement for power is
46 the watt (abbreviated with the letter "W").
47

1 **INTERIM TRANSITION:** We've just discussed Ohm's Law. Are there
2 any questions? If not, let's move on to the demonstration of the
3 relationship between current, voltage, and resistance as proven
4 by Ohm's Law.

5 _____
6 _____
7 _____
8
9 **(ON SLIDE #40)**

10
11 **INSTRUCTOR NOTE**

12 Perform the following demonstration.
13
14

15 **DEMONSTRATION. (15 MIN)** Demonstration will be conducted on the
16 dry erase board. Explain how the formula works. The purpose of
17 this demonstration is to show the student how electricity is
18 changed to power. Normal class size is 25. There is one
19 instructor required for this evolution.
20

21 **STUDENT ROLE:** This exercise is classroom interactive. Watt's Law
22 is applied to find an unknown value when two other values are
23 known. Students should highlight or write down formula, ask
24 questions if they have any. It is vital they understand this
25 relationship. Without it electrical troubleshooting will be VERY
26 difficult to comprehend and Diesel Engine troubleshooting will
27 be nearly impossible.
28

29 **INSTRUCTOR (S) ROLE:** The instructor fills in the two known
30 values on the circle (on the dry erase board) and the student
31 must find the unknown value and put it in the remaining place.
32 It is important to relate this activity to electrical circuits.
33 Example: $(e24 \times i7.5 = p?)$ Answer: $(24 \times 7.5 = 180)$
34

35 **1. Safety Brief: N/A**
36

37 **2. Supervision and Guidance:** Allow the student's time to work the
38 problem on their own; He/She is walking around the room helping
39 with students who have questions. Then the Instructor works out
40 the problem on the dry erase board to capture any student that
41 may not have understood but didn't ask questions.
42

43 **3. Debrief: N/A**
44

45 **(ON SLIDE #41)**
46

47 (a) To find power: $P = I \times E$

1
2 (b) To find amperage: $I = P \div E$

3
4 (c) To find voltage: $E = P \div I$

5
6 (d) Example: (e24xi7.5=p?)
7

8 **INTERIM TRANSITION:** We've just performed the demonstration over
9 the different formulas for power, amperage, and voltage. Are
10 there any questions? If not, let's take a 10 min break and then
11 we'll talk more about voltage and current.
12
13
14
15

16 **(ON SLIDE #42)**

17
18 **(BREAK - 10 Min)**
19

20 **INTERIM TRANSITION:** During the break did anyone come up with
21 any questions? If not, let's talk more about voltage and
22 current.
23
24
25
26

27 **(ON SLIDE #43)**

28
29 (2) It must be understood that neither voltage nor
30 current by themselves constitute power. Rather, electrical power
31 is the combination of both voltage and current in a circuit.
32 Remember that voltage is the specific work (or potential
33 energy), while current is the rate at which electric charges
34 move through a conductor. Together as a product
35 (multiplication), voltage (work) and current (rate) constitute
36 power.
37

38 (3) Like Ohm's Law, this formula is a valuable one to
39 remember because it makes understandable many mechanical
40 failures that cause an increase (overload) in electricity in a
41 circuit. For example; when a mechanical device wears, it takes
42 more electrical power (Watts) to generate the same amount of
43 mechanical power (Horsepower). If voltage remains the same, this
44 translates to an increase in current.
45

46 **(ON SLIDE #44)**
47

1 i. **Voltage Drop (Kirchoff's Voltage Law of Electricity).**
2

3 (1) A German physicist, Gustav Robert Kirchhoff,
4 developed laws about electrical circuits. Kirchhoff's Voltage
5 Law of Electricity basically states that the sum of the voltage
6 drops in an electrical circuit will always equal source voltage.
7 In other words, all of the voltage is used by the circuit.
8

9 (2) Voltage drop occurs when current flows through a
10 load component or resistance. Voltage drop is the amount of
11 electrical pressure lost or consumed as it pushes current flow
12 through resistance. Electricity is energy. Energy cannot be
13 created nor destroyed but it can be changed. As electrical
14 energy flows through a resistance, it is converted to some other
15 form of energy such as light heat or movement. The amount of
16 voltage drop over a resistance or load device is an indication
17 of how much electrical energy was converted to another energy
18 form. After a resistance the voltage is lower than before the
19 resistance.
20

21 (3) There must be a voltage present for current to flow
22 through a resistor, and current must be flowing in order to
23 measure voltage drop.
24

25 **INTERIM TRANSITION:** We've just discussed Voltage Drop
26 (Kirchoff's Voltage Law of Electricity). Are there any
27 questions? If not, let's move on to the demonstration of the
28 relationship between current, voltage, and resistance as proven
29 by Ohm's Law.
30
31
32
33

34 **(ON SLIDE #45)**
35

36 **INSTRUCTOR NOTE**

37 Perform the following demonstration
38
39

40 **DEMONSTRATION.** (15 MIN) Demonstration will be conducted on the
41 dry erase board. Explain how the formula works. The purpose of
42 this demonstration is to show the student the effect of both
43 intentional and unintentional loads on a circuit. Bosch[®] has
44 recommends that less than 1% of total circuit voltage be lost to
45 unintentional voltage drops (loose connections, corrosion,
46 frayed wires, etc.). However, for practical application the

1 "general" rule is >0.5 V at contacts, >0.1 V across wires, and
2 >0.05 V at computer contacts.

3
4 **STUDENT ROLE:** This exercise is classroom interactive.
5 Kirchhoff's Voltage Law of Electricity is applied to find the
6 amount of electricity lost (consumed) after a resistance.
7 Electric Motive Force is changed to another form of energy
8 (light, heat, or movement) because of resistance encountered in
9 a circuit. Additionally, ALL electricity is consumed by a
10 circuit. This Electrical Law proves it. Students should
11 highlight or write down formula, ask questions if they have any.
12 It is vital they understand this relationship. Without it no
13 electrical troubleshooting will be comprehended by the student.
14

15 **INSTRUCTOR (S) ROLE:** The instructor fills in the two known
16 values on the circle (on the dry erase board) and the student
17 must find the unknown value and put it in the remaining place.
18 It is important to relate this activity to electrical circuits.
19

20 **Examples:**

21
22 **Question:**

23 What is the total circuit current?
24

25 **Answer:**

- 26 1) First find Total Voltage (battery voltage) and Total
27 Resistance (add all resistances together).
28 2) Divide voltage by resistance (the Indian sees the Eagle
29 flying over the Rabbit).
30 3) 12v divided by 40 ohms is $.3$ amps
31

32 **Question:**

33 What is the individual voltage drop?
34

35 **Answer:**

- 36 1) Once you have total circuit current and total circuit
37 resistance...solve for voltage
38 (The Eagle sees the Indian and Rabbit on the plane).
39

40 **Question:**

41 How do I use it?
42

43 **Answer:**

- 44 1) If a component has an **OPEN CIRCUIT**. Voltage drop will be the
45 same as battery voltage but no current.
46 2) If a component is **SHORTED** (or grounded)...voltage drop will be
47 lower and current will go up due to less resistance.

3) If a component has **HIGH RESISTANCE**. Voltage drop will be higher and current will go down due to more resistance.

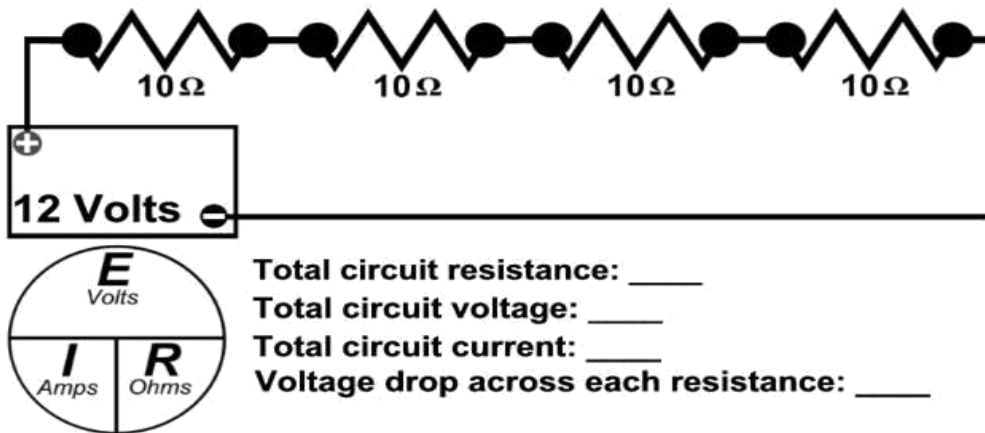
1. Safety Brief: N/A

2. Supervision and Guidance: Allow the student's time to work the problems on their own; Instructor is walking around the room helping with students who have questions. Then the Instructor works out the problems on the dry erase board to capture any student that may not have understood but didn't ask.

3. Debrief: N/A

INTERIM TRANSITION: We've just performed the demonstration over Voltage Drop (Kirchoff's Voltage Law of Electricity). Are there any questions? If not, let's talk about current divide.

(ON SLIDE #46)



Total circuit resistance: _____
Total circuit voltage: _____
Total circuit current: _____
Voltage drop across each resistance: _____

To find amperage: $I = E / R$
To find individual voltage drops: $E = I \times R$

INSTRUCTOR NOTE

ANSWERS :

Total circuit resistance: 40 ohms (add each)
Total circuit voltage: 12 (see battery)
Total circuit current: .3 (divided 40 and 12)
Voltage drop across each resistance: 3 volts (multiply each resistor by total current $10 \times .3$)

1 Question: How do I use it?
2

3 Answer:

- 4 1) If a component has an **OPEN CIRCUIT**. Voltage drop will be the
5 same as battery voltage but no current.
6 2) If a component is **SHORTED** (or grounded)...voltage drop will be
7 lower and current will go up due to less resistance.
8 3) If a component has **HIGH RESISTANCE**. Voltage drop will be
9 higher and current will go down due to more resistance.

10
11
12
13 **INSTRUCTOR NOTE**

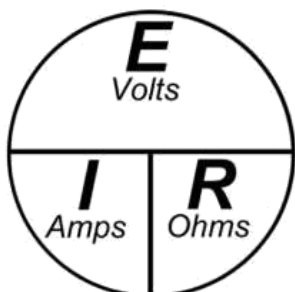
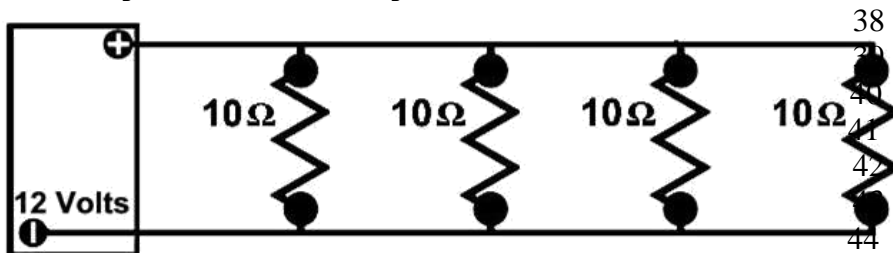
14 This is a good time to explain the principle of opposing
15 voltage. When the voltages on both sides of a lamp are equal
16 (for example a "No Charge Indicator Lamp"), the lamp will not
17 operate, because the voltage going through a component is a
18 measure of potential difference, in order to make the component
19 work there **MUST** be a difference for the component to work.

20
21
22 **(ON SLIDE #47)**

23
24 **j. Current Divide (Kirchhoff's Current Law of**
25 **Electricity).**

26
27 (1) Gustav R. Kirchhoff's Current Law of Electricity
28 states "The current flowing into any junction of an electrical
29 circuit is equal to the current flowing out of that junction."
30 In other words, the sum of individual amperages in a circuit
31 will equal the total current in that circuit.

32
33 (2) Current divide explains what happens in a circuit
34 that becomes overloaded. When one circuit shorts to an adjacent
35 circuit or ground, each additional pathway allows current a path
36 to ground. Ohm's Law dictates how much current will flow
37 according to the voltage and resistance.



45
46 Individual circuit current _____
47 Total circuit voltage _____
Total circuit current _____
Total circuit resistance _____

DO-21

To find individual current: $I = E / R$
To find total circuit resistance: $R = E / I$

1
2
3
4
5
6 **INTERIM TRANSITION**: Are there any questions? If not, let's go
7 into the next demonstration.
8
9
10
11

12
13 **INSTRUCTOR NOTE**

14 Perform the following demonstration
15
16

17 **(ON SLIDE #48)**
18
19

20 **DEMONSTRATION**. (30 MIN) Demonstration will be conducted on the
21 dry erase board. Explain how the formula works. The purpose of
22 this demonstration shows the student the effect of electrical
23 shorts and grounds. Because electricity always takes the
24 shortest path to ground, all electricity flowing into a junction
25 is equal to the amount of electricity leaving that junction, and
26 the amount of resistance, voltage, and current are related, when
27 an electrical short (or ground) occurs there will be an increase
28 in current flowing through the circuit BEFORE the unintentional
29 contact. This results in tripped circuit protection devices or
30 fried wires.
31

32 **STUDENT ROLE**: This exercise is classroom interactive.
33 Kirchhoff's Current Law of Electricity is applied to find the
34 amount of current flowing through a circuit. Current will always
35 increase as resistance decreases (Ohm's Law) and total circuit
36 resistance decreases as additional legs are added to a circuit.
37 This Electrical Law proves it. Students should highlight or
38 write down the formula, ask questions if they have any. The
39 student should use the formula and compute it to find the
40 unknown values to complete this demonstration.
41

42 **INSTRUCTOR (S) ROLE**: The instructor writes the formula to find
43 Individual circuit current and to find Total circuit resistance
44 then draw the circle with the three letters representing Amps,
45 Volts, and Ohms (The Eagle sees the Indian and Rabbit on the
46 plane) on the dry erase board.
47

1 **ANSWERS**

2 1. Individual circuit current: 1.2 (divided battery by resistor
3 12/10)

4 2. Total circuit voltage: 12 (look at the battery)

5 3. Total circuit current: 4.8 (add all resistors
6 1.2+1.2+1.2+1.2)

7 4. Total circuit resistance: 2.5 (divided battery by resistors
8 12/4.8)

9
10 **1. Safety Brief: N/A**

11
12 **2. Supervision and Guidance:** Allow the student's time to work
13 the problems on their own; Instructor is walking around the room
14 helping with students who have questions. Then the Instructor
15 works out the problems on the dry erase board to capture any
16 student that may not have understood but didn't ask questions.
17

18 **3. Debrief: N/A**

19
20 **(ON SLIDE #49)**

21
22 **INTERIM TRANSITION:** We've just performed the demonstration over
23 the different formulas for power, amperage, and voltage. Are
24 there any questions? If not, let's take a 10 min break and then
25 we'll talk more about voltage and current.
26
27
28
29

30 **(BREAK - 10 Min)**

31
32 **INTERIM TRANSITION:** During the break did anyone come up with
33 any questions? If not, let's talk about Conductors, Insulators, and
34 Semiconductors.
35
36
37
38

39 **(ON SLIDE #50)**

40
41 k. **Conductors, Insulators, and Semiconductors.** Any
42 material that has little to no resistance to the flow of
43 electrical current is a good electrical conductor. Conductors
44 are used in equipment to carry electric current to all of the
45 electrical equipment. Any material that has high resistance or
46 blocks electric current flow is an electrical insulator.
47 Insulators are necessary to keep the electric current from

1 taking a shorter route to ground instead of going to the
2 intended component. Any material capable of being either a
3 conductor or insulator (depending on how it's prepared) is a
4 semiconductor. Semiconductors are the basis for all modern
5 electronic equipment.

6
7 **(ON SLIDE #51)**
8

9 (1) Conductors. Whenever there are less than four
10 electrons in the outer orbits of the atoms of a substance, these
11 electrons will tend to be free. This will cause the substance to
12 permit free motion of electrons, making it a good conductor.
13 Copper is an example of a good conductor because it has one free
14 electron. This electron is not held very strongly in its orbit
15 and can get away from the nucleus of the atom very easily.
16 Silver is a better conductor of electricity but it is too
17 expensive to be used in any great quantity. Because of this,
18 copper is the conductor used most widely in electrical
19 applications.
20

21 (2) Insulators. Whenever there are more than four
22 electrons in the outer orbits of the atoms of a substance, such
23 as phosphorus, these electrons will tend to be bound, causing
24 restriction of free electron movement, making it a good
25 insulator. Common insulative materials in electrical systems
26 include rubber, plastic, and mica.
27

28 **(ON SLIDE #52-53)**
29

30 (3) A special case exists whenever a substance contains
31 four electrons in the outermost orbits of its atoms. This is
32 called a semi conductor. The most popular of all semiconductors
33 is silicon. In its pure state, silicon is neither a good
34 conductor nor insulator. But by processing silicon in the
35 following ways, its conductive or insulative properties can be
36 adjusted to suit just about any need.
37

38 **(ON SLIDE #54)**
39

40 (a) When a number of silicon atoms are jammed
41 together in crystalline (glasslike) form, they have a covalent
42 (sharing) bond. Therefore, the electrons in the outer ring of
43 one silicon atom join with the outer ring electrons of other
44 silicon atoms, resulting in a sharing of outer ring electrons
45 between all of the atoms. That covalent sharing gives each atom
46 eight electrons in its outer orbit, making the orbit complete.

1 This makes the material an insulator because it contains more
2 than four electrons in its outer orbit.

3
4 **(ON SLIDE #55)**

5
6 (b) When certain materials such as phosphorus are
7 added to the silicon crystal in highly controlled amounts the
8 resultant mixture becomes a conductor. This is because
9 phosphorus, which has five electrons in forming a covalent bond
10 with silicon (which has four electrons in its outer shell), will
11 yield one free electron per molecule, thus making the material
12 an electrical conductor. The process of adding impurities to a
13 semiconductor is called doping.
14
15

16 **INSTRUCTOR NOTE**

17 Examples: 1) Engine coolant temperature sensor - Semi-conductor.
18 2) Diode is P-type and N-type material. 3) Manifold air pressure
19 sensor. 4) transistor- two diodes sandwiched together.
20
21

22 **(ON SLIDE #56)**

23
24 **INTERIM TRANSITION:** Now that you understand the effect certain
25 materials have on the movement of electricity, let's discuss the
26 principles of magnetism.
27
28
29
30

31 **(ON SLIDE #57)**

32
33 1. **Principles of Magnetism.** Magnetism is a fundamental
34 force of nature and should be studied to learn what causes an
35 alternator to concentrate electrons at the negative terminal and
36 take them away from the positive terminal.

37 (1) **Magnetic Lines of Force.** If iron filings were
38 sprinkled on a piece of glass on top of a table magnet the
39 filings would become arranged in curved lines. These curved
40 lines extend from the two poles of the magnet (north and south).
41 This is known as magnetic flux. Scientists have formulated the
42 following rules for these lines of force.
43

44 **(ON SLIDE #58)**

45
46 (a) The lines of force (outside the magnet) pass
47 from the north to the south pole of the magnet.

1 (b) The lines of force act somewhat as rubber
2 bands and try to shorten to a minimum length.

3
4 (c) The rubber band characteristic opposes the
5 push-apart characteristic.

6
7 (d) The lines of force never cross each other.

8
9 (e) The magnetic lines of force, taken together,
10 are referred to as the magnetic field of the magnet.

11
12
13 **(ON SLIDE #59)**

14
15 (2) Effects between Magnetic Poles. When two unlike
16 magnetic poles are brought together, they attract, but when like
17 magnetic poles are brought together, they repel. These actions
18 can be explained in terms of the rubber band and the push-apart
19 characteristics.

20
21 (a) When unlike poles are brought close to each
22 other, the magnetic lines of force pass from the north to the
23 south poles. They try to shorten (like rubber bands), and,
24 therefore try to pull the two poles together.

25
26 (b) On the other hand, if like poles are brought
27 close to each other, lines of force are going in the same
28 direction and these lines of force attempt to push apart, a
29 repelling effect results between the like poles.

30
31 **(ON SLIDE #60)**

32
33 m. **Principles of Electromagnetism.**

34
35 (1) An electric current (flow of electrons) always
36 produces a magnetic field. In a wire, a current flow causes
37 lines of force to circle the wire. It is thought that these
38 lines of force result from the movement of the electrons along
39 the wire. As they move, the electrons send out the lines of
40 force. When many electrons move, there are many lines of force
41 (the magnetic field is strong). Few electrons in motion mean a
42 weak magnetic field or few lines of force.

43
44 (2) Electron movement, as the basis of magnetism in bar
45 and horseshoe magnets, can be explained by assuming that the
46 atoms of iron are so lined up in the magnets that the electrons
47 are circling in the same direction. With the electrons moving in

1 the same direction, their individual magnetic lines of force add
2 to produce the magnetic field.

3
4 **(ON SLIDE #61)**

5
6 (3) A magnetic field that is produced by current
7 flowing in a single loop of wire will have magnetic lines of
8 force circle the wire, but here they must follow the curve of
9 the wire. If two loops are made in the conductor, the lines of
10 force will circle the two loops. In the area between the
11 adjacent loops, the magnetic lines are going in opposite
12 directions. In such a case, because they are of the same
13 strength (from same amount of current traveling in both loops),
14 they cancel each other out. The lines of force, therefore,
15 circle the two loops almost as though they were a single loop.
16 However, the magnetic field will be twice as strong because the
17 lines of force of the two loops combine.

18
19 **(ON SLIDE #62)**

20
21 (4) When many loops of wire are formed into a coil, the
22 lines of force of all the loops combine into a pattern that
23 resembles greatly the magnetic field surrounding a bar magnet. A
24 coil wrapped around the core is known as an electromagnet. As
25 current flows through the wraps of an electromagnet, it resists
26 the formation of magnetic flux (magnetic field) this is known as
27 reluctance. Once the reluctance has been overcome, and the
28 magnetic field has been formed, the amperage of the circuit will
29 stabilize. This is the electromagnets saturation point.

30
31 **(ON SLIDE #63)**

32
33 **INTERIM TRANSITION:** Are there any questions? If not, let's go
34 into the next demonstration.

35 _____
36 _____
37 _____

38
39
40 **INSTRUCTOR NOTE**

41 Perform the following demonstration

42
43
44 **Demonstration:** (45min) Demonstration will be conducted in the
45 work bay.
46

1 **Purpose** - The purpose of this demonstration shows how an
2 electromagnet is created and how an electromagnet's magnetic
3 field is increased with increased Ampere Turns or an increase in
4 voltage.

5
6 **Practice** - The instructor should take a large flat head
7 screwdriver (any soft iron rod will work), wrap it with 10 or
8 more coils of 16 gage wire, connected in series to a variable
9 resistor, attach it to a standard 12V battery, and show the
10 student how once current is flowing the screwdriver will pick-up
11 washers. Also show how small washers are picked up, but medium
12 and large ones aren't.

13 **Supplies** - Hampden-Bulletin 285-EX Ed. 2d 1341-MANT-2011d

14
15 **1. Safety Brief:** EYE PROTECTION AND LEATHER GLOVES ARE REQUIRED
16 FOR THIS DEMONSTRATION OR PERSONAL INJURY WILL RESULT!

17
18 **2. Supervision and Guidance:** Allow the student's to ask any
19 questions they may have about the principles of magnetism.

20
21 **3. Debrief:** N/A

22
23
24 **INTERIM TRANSITION.** We've just performed the demonstration over
25 how an electromagnet is created and how an electromagnet's
26 magnetic field is increased with increased Ampere Turns or an
27 increase in voltage. Are there any questions? If not, let's
28 talk more about electromagnets.

29 _____
30 _____
31 _____

32
33 **(BREAK - 10 MIN)**

34
35 **INTERIM TRANSITION.** Are there any more questions before we move
36 on..

37 _____
38 _____
39 _____

40
41
42 **(ON SLIDE #64)**

43
44 (5) The strength of an electromagnet can be increased greatly
45 by wrapping the loops of wire around an iron core or by
46 increasing the number loops. The iron core passes the lines of
47 force with much greater ease than air because it permits the

1 lines of force to pass through it more easily (a higher
2 permeability). Wrought iron is 3,000 times more permeable and
3 less reluctant than air. In other words, it allows 3,000 times
4 as many lines of force to get through. With this great increase
5 in the number of lines of force, the magnetic strength of the
6 electromagnet is increased greatly, even though no additional
7 current flows through it.

8
9 **(ON SLIDE #65)**

10
11 n. **Electromagnetic Induction.** When a current is induced to
12 flow through a conductor by the relative motion of a magnetic
13 field this is referred to as electromagnetic induction.

14
15 (1) If the wire is moved through the magnetic field between the
16 two magnetic poles, it cuts the lines of force, and current is
17 induced in it. The reason for this is that the lines of force
18 resist cutting, and tend to wrap around the wire. With lines of
19 force wrapping around the wire, current is induced. The wire
20 movement through the magnetic field produces a magnetic whirl
21 around the wire, which pushes the electrons along the wire.

22
23 **(ON SLIDE #66)**

24
25 (2) If the wire is held stationary and the magnetic
26 field is moved, the effect is the same; that is, current will be
27 induced in the wire. All that is required is that there is
28 relative movement between the two so that lines of force are cut
29 by the wire. It is this cutting and whirling, or wrapping, of
30 the lines of force around the wire that produces the current
31 movement in the wire.

32
33 (a) The magnetic field can be moved by moving the
34 magnet or, if it is a magnetic field from an electromagnet, it
35 can be moved by starting and stopping the current flow in the
36 electromagnet.

37
38 **(ON SLIDE #67)**

39
40 (3) Self-Induction. When an electromagnet is connected
41 to a battery, current will start to flow through it. This
42 current, as it starts to flow, builds up a magnetic field. This
43 magnetic field might be considered as expanding (like a balloon,
44 in a sense) and moving out from the electromagnet. As it moves
45 outward, its lines of force will cut through its windings. These
46 windings will have current induced into them. The current will
47 result from the lines of force cutting across the wire. If the

1 electromagnet is disconnected from the battery, its magnetic
2 field will collapse and disappear. As this happens, the lines of
3 force move inward toward the electromagnet. Again, the windings
4 of the electromagnet will be cut by moving lines of force and
5 will have a current induced into them. This time, the lines of
6 force are moving in the opposite direction and the wire will
7 have current induced in it in the opposite direction.

8
9 (4) Mutual-Induction. Any wire held in an
10 electromagnetic field while it is expanding or collapsing will
11 have current induced in it. The amount of current induced into a
12 secondary conductor circuit by mutual induction will depend on
13 the strength of the magnetic field of the primary conductor
14 circuit. With mutual-inductance, circuits that are electrically
15 separated can be magnetically coupled together.

16
17 **(ON SLIDE #68)**

18
19 (5) Thus electrical current can be induced in the wire
20 by three methods:

21
22 (a) The wire can be moved through the stationary
23 magnetic field.

24
25 (b) The wire can be held stationary and the magnet
26 can be moved so the field is carried past the wire.

27
28 (c) The wire and electromagnet both can be held
29 stationary and the current turned on and off to cause the
30 magnetic field buildup and collapse, so the magnetic field moves
31 one way or the other across the wire.

32
33 **(ON SLIDE #69)**

34
35 **INSTRUCTOR NOTE**

36 Image of common electrical failure slide

37
38
39 **(ON SLIDE #70)**

40
41 m. Common Electrical Failures. Most electrical problems
42 can be classified as being one of four types of problems: high
43 resistance, an open, a ground, or a short. Each one of these
44 will cause a component to operate incorrectly or not at all.
45 Understanding effect of these failures is the key to proper
46 diagnosis of any electrical problem.

1 **(ON SLIDE #71)**
2

3 (1) A high resistance can result in slow, dim, or
4 complete failure of the component to operate. Since the
5 resistance becomes an additional load, the effect is that the
6 intended component, with reduced voltage and current applied,
7 operates with reduced efficiency. High resistance may be caused
8 by loose, corroded, dirty or oily terminals, or by broken
9 strands in electrical wiring that reduces the capacity of that
10 wire to carry current.
11

12 **(ON SLIDE #72)**
13

14 (2) An open is a break in the electrical path that
15 results in a complete failure of electrical component to
16 operate. When there is an open, current does not flow and the
17 component doesn't work. Because there is no current flow, there
18 are no voltage drops in the circuit. Source voltage is available
19 everywhere in the circuit up to the point at which it is open.
20 An open may be caused by a tripped circuit protection device, a
21 disconnected terminal, a broken wire, or failed electrical
22 component.
23

24 **(ON SLIDE #73)**
25

26 (3) An unintentional ground (sometimes referred to as
27 short to ground) is caused by non insulated wire connections or
28 frayed insulation on a wire that unintentionally comes in
29 contact with the grounded frame. This type of failure allows
30 current a direct path to ground, and either overloads circuit
31 protection devices or burns circuit wiring.
32

33 **(ON SLIDE #74)**
34

35 (4) A short usually results in two components operating
36 when only one of two switches is turned on or when current by-
37 passes it's designed component. A short causes an increase in
38 current flow. This increase in current can also cause overloaded
39 circuit protection devices or burned circuit wiring.
40

41 (a) One example of a short would be where two un-
42 insulated wires from two different circuits touch which creates
43 one parallel circuit. Because the total resistance of the
44 parallel circuit is less than the resistance of the individual
45 circuits, more current flows through the circuit protection
46 devices and wiring.
47

1 (b) Another common example of a short occurs when
2 the insulation on the windings of a solenoid (or relay) break
3 down. Because the current no longer travels the length of the
4 winding, resistance goes down, voltage goes up, and current
5 increases.

6
7 **(ON SLIDE #75)**

8
9 **TRANSITION:** During the past 5 hours we covered the Laws and
10 Principles of Electricity, do you have any questions? If not, I
11 have several for you,

12
13 (Q1) What are the basic particles that make up all atoms?

14 **(A1) Protons, Electrons and Neutrons**

15
16 (Q2) What is the result if you have a point of excess electrons
17 connected to a point that has a shortage of electrons?

18 **(A2) A flow of electrons (electrical current) will move through**
19 **the connector until an equal electric charge exists between the**
20 **two points.**

21
22 (Q3) What is it called when voltage is generated by heat?

23 **(A3) Thermo-electric**

24
25 (Q4) What are the two different types of current and what are
26 they measured in?

27 **(A4) Alternating current and Direct current, they are measured**
28 **in Amperes.**

29
30 **(ON SLIDE #76)**

31
32 (Q5) What is the unit used to measure resistance?

33 **(A5) The ohm**

34
35 (Q6) What is Ohm's Law?

36 **(A6) Voltage is equal to amperage multiplied by resistance.**

37
38 (Q7) What is Watt's Law?

39 **(A7) Power is exactly equal to current multiplied by voltage.**

40
41 (Q8) What is a good example of a conductor?

42 **(A8) Silver or Copper**

43
44 (Q9) What's a good example of a insulator?

45 **(A9) Rubber or plastic**

46
47 (Q10) What is a good example of a semiconductor?

1 **(A10) Silicone**

2
3 (Q11) What are the four common electrical failures?

4 **(A11) High resistance, an open, a ground, and a short.**

5
6 At this time take a 10 min break and we'll move into Electrical
7 Schematics and Wiring Diagrams.

8
9
10
11

12 **(ON SLIDE #77)**

13
14 **(BREAK - 10 MIN)**

15
16 **TRANSITION:** Before the break we have covered the Laws and
17 Principles of Electricity. Now let's talk about Electrical
18 Schematics and Wiring Diagrams.

19
20
21

22
23 **(ON SLIDE #78)**

24
25

<p>26 QUIZ (30 MIN)</p> <p>27 Before moving on to next main idea, handout the "Laws and 28 Principles of Electricity" quiz, then review it to check for 29 understanding.</p>

30
31

32 **(ON SLIDE #79)**

33
34 **2. ELECTRICAL SCHEMATICS AND WIRING DIAGRAMS. (1 Hr)**

35 a. A **schematic diagram** represents the elements of a system
36 using abstract, graphic symbols rather than realistic pictures.
37 A schematic usually omits all details that are not relevant to
38 the information the schematic is intended to convey, and may add
39 unrealistic elements that aid comprehension. For example, a
40 subway map intended for riders may represent a subway station
41 with a dot; the dot doesn't resemble the actual station at all
42 but gives the viewer information without unnecessary visual
43 clutter. A schematic diagram of a chemical process uses symbols
44 to represent the vessels, piping, valves, pumps, and other
45 equipment of the system, emphasizing their interconnection paths
46 and suppressing physical details. In an electronic circuit

1 diagram, the layout of the symbols may not resemble the layout
2 in the physical circuit. In the schematic diagram, the symbolic
3 elements are arranged to be more easily interpreted by the
4 viewer.

5 **(ON SLIDE #80)**

6
7 b. An electrical schematic is the plan (scheme) of how
8 electrical components are connected together. It is like a
9 roadmap of the electrical circuits.

10
11 **(ON SLIDE #81)**

12
13 c. It identifies wires and connectors from each circuit; it
14 also shows where different circuits are interconnected, where
15 they receive their power, where the ground is located, and the
16 colors of the different wires. It is similar to a map, it uses
17 different colors and symbols and it will have a key or legend to
18 let you decipher what each symbol stands for.

19
20 **(ON SLIDE #82)**

21
22 d. Electrical schematics do not usually explain how the
23 circuit works. They just show how the components are connected
24 and the order they follow each other. The knowledge of how the
25 circuit works is left to the mechanic

26
27 **(ON SLIDE #83)**

28
29 e. Original Equipment Manufacturers (OEM) develop corporate
30 electrical schematics styles, symbols, and color codes that are
31 particular to their company. Always refer to the legend or key
32 of the schematic, the schematic itself or the technical manual.

33
34 **(ON SLIDE #84)**

35
36 f. System Functional Schematic: An electrical diagram of the
37 complete machine. It may be made up of several foldouts of
38 circuits divided into subsections.

39
40 **(ON SLIDE #85)**

41
42 g. Subsystem Functional Schematic: A sectional division of
43 the system functional schematic and shows the same letter/number
44 designations of wires and components

45
46 **(ON SLIDE #86)**

1
2 h. System Wiring diagrams illustrate the physical
3 connections, or wiring, between components. They are crucial to
4 the assembly of the circuit or system. Parts that are shown
5 broken down into their sub-components, for the schematic, retain
6 their complete package format for the wiring diagram.

7
8 **(ON SLIDE #87)**
9

10 i. Component Location Drawing: A pictorial view of a harness
11 showing the location of all the electrical components,
12 connectors, harness main ground locations, and harness band and
13 clamp locations. Each component is identified by the same
14 identification letter/number and description used in the
15 subsystem functional schematic.

16
17 **(ON SLIDE #88)**
18

19 j. Subsystem Diagnostic Schematic: A diagram that combines
20 the subsystem functional schematic with all harness connections
21 and pin locations to aid in diagnosing the subsystems.

22
23 **(ON SLIDE #89)**
24

25 k. Block Diagram: A block diagram is used in conjunction
26 with schematics to aid in circuit comprehension and accelerates
27 troubleshooting procedures. Each block is assumed to represent
28 all schematic symbols related to that part of the circuit and
29 represents it as a block. Each block is labeled with a
30 description of the circuit it represents. The block diagram does
31 little or nothing to explain the actual makeup of the circuit it
32 represents. Instead they are functional in nature; they describe
33 the circuit function rather than depicting actual components.

34
35 **(ON SLIDE #90)**
36

37 **TRANSITION:** During the past hour we covered how to read a
38 schematic, do you have any questions?

39
40
41
42
43
44 **(BREAK - 10 Min)**
45

46 **(ON SLIDE #91)**
47

1 **TRANSITION:** Before the break for the past hour we learned how to
2 read a schematic and locate circuits on a computer. Do you have
3 any questions? If not, I have a couple for you,
4

5 **(Q1)** Do electrical schematics usually explain how the circuit
6 works?

7 **(A1)** No, this is left up to the mechanic to decipher.
8

9 **(Q2)** What does OEM stand for?

10 **(A2)** Original Equipment Manufacturers.
11

12 Now, that we are comfortable with reading and following a
13 schematic, let's discuss where the power originates from, the
14 battery.
15
16

17 **INSTRUCTOR NOTE**

18 Image of common electrical failure slide
19
20

21 **(ON SLIDE #92)**
22

23 3. **STORAGE BATTERY OPERATION/TROUBLESHOOTING** (3 Hrs)
24

25 **(ON SLIDE #93)**
26

27 a. **Purpose.** The storage battery provides electrical energy
28 through chemical reactions. The battery stores electrical
29 surplus by reversing the chemical reaction when the electrical
30 system produces more electrical energy than required for
31 operating electrical accessories. This is known as charging the
32 battery. When the alternator is not producing the necessary
33 electrical energy, the battery, through chemical reaction, can
34 supply the energy required in the electrical system of the
35 vehicle. The battery then is said to be discharging. The most
36 common battery used in equipment is the lead-acid battery.
37

38 **(ON SLIDE #94)**
39

40 b. The batteries have several important functions,
41 including:
42

43 (1) Operating the starting motor and other electrical
44 devices for the engine during cranking.
45

1 (2) Supplying all the electrical power for the
2 vehicle's accessories whenever the engine is not running or when
3 the equipment's charging system is not working.

4
5 (3) Furnishing current for a limited time whenever
6 electrical demands exceed charging system output.

7
8 (4) Acting as a stabilizer of voltage for the entire
9 electrical system.

10
11 (5) Storing energy for extended periods of time.

12
13 **(ON SLIDE #95)**

14
15 c. **Construction.** The storage battery may consist of three
16 or more cells, depending on the voltage desired. A battery of
17 three cells (2.1 volts each) connected in series is a 6-volt
18 battery (6.3 VD/C), and a battery of six cells connected in
19 series is a 12-volt battery (12.6 VD/C).

20
21 **(ON SLIDE #96)**

22
23 (1) Plates.

24
25 (a) Each cell consists of a hard rubber jar or
26 compartment into which two kinds of lead plates, known as
27 positive and negative are placed. These plates are insulated
28 from each other by suitable separators and are submerged in a
29 sulfuric acid solution.

30
31 (b) The backbone of both the positive and negative
32 plates is a grid made of stiff lead alloy casting. The grid,
33 usually composed of vertical and horizontal cross members, is
34 designed carefully to give the plates mechanical strength and,
35 at the same time, to provide adequate conductivity for the
36 electric current created by the chemical action. The active
37 material, composed chiefly of lead oxides, is applied to the
38 grids in paste form, and then allowed to dry and harden like
39 cement. The plates are then put through an electrochemical
40 process that converts the hardened active material of the
41 positive plates into brown lead peroxide, and that of the
42 negative plates into gray, spongy, metallic lead. This process
43 is known as forming the plates.

44
45 **(ON SLIDE #97)**

1 (2) Groups. After the plates have been formed, they
2 are built into positive and negative groups. The plates of each
3 group are permanently joined by melting a portion of the lug on
4 each plate to form a solid weld with a connecting post strap.
5 The heat necessary for this process, termed lead burning, is
6 produced by a gas flame or an electric arc. The connecting post
7 strap to which the plate lugs are burned contains a cylindrical
8 terminal that forms the outside connection for the cell. The
9 negative group of plates has one more plate than the positive
10 group to provide a negative plate on both sides of all positive
11 plates.

12
13 **(ON SLIDE #98)**

14
15 (3) Separators. To prevent the plates from touching
16 and causing a short circuit, sheets of insulating material
17 (micro-porous rubber, fibrous glass, or plastic impregnated
18 material), called separators, are inserted between the plates.
19 These separators are thin and porous so the electrolyte will
20 flow easily between the plates.

21
22 (4) Cell elements. The assembly of a positive and
23 negative group, together with the separators, is called a cell
24 element. Because the storage battery plates are more or less of
25 standard size, the number of plates in a cell is, roughly, a
26 measure of the battery capacity.

27
28 **(ON SLIDE #99)**

29
30 (5) Electrolyte.

31
32 (a) Composition. An electrolyte is a liquid that
33 conducts electricity readily and is decomposed when an electric
34 current passes through it. The electrolyte in the lead-acid
35 storage battery is composed of one part of chemically pure
36 sulfuric acid (36%) and approximately two and three-fourths
37 parts, by volume, of distilled water (64%). A small quantity of
38 some impurity introduced into the acid solution by using impure
39 water might interfere with the chemical action and cause battery
40 failure.

41
42 (b) Specific Gravity Readings. Specific gravity
43 is the ratio of the weight of the same volume of chemically pure
44 water at 39°F (4°C). The specific gravity of sulfuric acid is
45 1.835; that is, sulfuric acid is 1.835 times heavier than water.
46 The electrolyte of a storage battery is a mixture of water and
47 sulfuric acid. The amount of sulfuric acid in the electrolyte

1 changes with the amount of electrical charge; also, the specific
2 gravity of the electrolyte changes with the amount of electrical
3 charge. This provides a convenient way of measuring the degree
4 of charge in a battery. A fully charged battery will have a
5 specific gravity of 1.265 at 80°F (26.6°C). The figure will go
6 higher with a temperature decrease and lower with a temperature
7 increase.

8
9 **(ON SLIDE #100)**

10
11 (6) Container.

12
13 (a) A battery container is a receptacle for the
14 cells that make up the battery. It is made of hard rubber or a
15 polypropylene plastic, which is resistant to acid and mechanical
16 shock. Most batteries are assembled in one-piece containers with
17 three or six compartments for the individual cells. One element
18 and enough electrolytes to cover the plates are inserted into
19 each cell compartment.

20
21 (b) Stiff ridges, or ribs, molded in the bottom of
22 the container form a support for the plates and a sediment
23 recess for the flakes of active material that drop off the
24 plates during the life of the battery. The sediment is thus kept
25 clear of the plates so it will not cause a short circuit across
26 them.

27
28 **(ON SLIDE #101)**

29
30 (7) Cover. After all of the elements have been fitted
31 into the case, they are connected together in series by burning
32 lead cell connectors across the terminals. The battery top then
33 is sealed with a hard rubber cover that provides openings for
34 the two battery posts and a vent plug for each cell. The vent
35 plugs allow gas to escape and prevent the electrolyte from
36 splashing outside the battery. The battery is filled through the
37 vent plug openings.

38
39 **(ON SLIDE #102)**

40
41 d. Principles of operation. When a cell is fully charged,
42 the negative plate is spongy lead, the positive plate is lead
43 peroxide, and the electrolyte contains a maximum amount of
44 sulfuric acid. Both the negative and positive plates are very
45 porous and are acted upon readily by the acid. A cell in this
46 condition can produce electrical energy through reaction of the
47 chemicals.

1 Pb-Lead, O2-Oxygen, H2-Distilled Water, SO4-Sulfuric Acid

2
3 **(ON SLIDE #103)**

4
5 (1) Discharge. If the terminals of the battery are
6 connected to a closed circuit, the cell discharges to supply
7 electric current. The chemical process that occurs during
8 discharge changes both the lead of the negative plate and the
9 lead peroxide of the positive plate to lead sulfate and the
10 sulfuric acid to water. Thus, the electrolyte becomes weaker
11 during discharge, because the water increases and the sulfuric
12 acid decreases. As the discharge continues, the negative and the
13 positive plates finally contain considerable lead sulfate and
14 the electrolyte turns to almost pure water. At this point the
15 battery will stop providing current flow.

16
17 **(ON SLIDE #104)**

18
19 (2) Charge. To charge the cell, an external source of
20 direct current must be connected to the battery terminals. The
21 chemical reaction is then reversed and returns the positive and
22 negative plates and the electrolyte to their original condition.
23 When all sulfates on the plates have been returned to the
24 electrolyte to form sulfuric acid, the cell is recharged fully
25 and ready to be used for the next discharge. Charging should be
26 started before both plates have become fully sulfated.

27
28 **(ON SLIDE #105)**

29
30 e. Battery Ratings. Temperature has a dramatic effect on
31 a battery's ability to crank an engine. Not only does cold rob
32 batteries of power, it also stiffens motor oil, making engines
33 harder to start. And heat can damage batteries by causing
34 internal components to wear out quickly while also making
35 engines difficult to start.

36
37 (1) Ampere-hour rating. Some batteries are given
38 normal capacity ratings according to the ampere-hours obtained
39 from the battery under certain working conditions. The capacity
40 of a battery is the number of amperes delivered, multiplied by
41 the number of hours the battery is capable of delivering this
42 current. One of the inherent characteristics of a storage
43 battery is that its ampere-hour rating depends upon the rate of
44 discharge. A battery will give more ampere-hours at a long, low,
45 or intermittent discharge rate than at a short, high, or
46 continuous discharge rate. This is because the voltage drops
47 faster at higher rates. Like other chemical processes, the

1 battery is less efficient in cold weather than in hot weather.
 2 At 0°F (-18°C), a battery has only approximately 40 percent of
 3 the full cranking capacity available at 80°F (27°C). In an
 4 emergency, little, if any, permanent harm will result if the
 5 battery is discharged at a very high rate, provided it is
 6 promptly recharged. The battery is likely to deteriorate if left
 7 in a discharged condition. An approximate measurement of a
 8 battery's ability to provide energy i.e it's charge capacity, is
 9 its rating in ampere hours (Ah) or amp hours. So a 100 Ah
 10 battery will produce 100 amps for 1 hour. This capacity can be
 11 divided up any way you choose.
 12 100 Ah could produce 1 amp for 100 hours, or 50 amps for 2
 13 hours, 4 amps for 25 hours or 25 amps for 4 hours etc.
 14 Battery capacity (Ah) = Current drawn (I) x Time (H) or you
 15 could cross multiply and get. Time = Battery capacity / Current
 16 drawn Current drawn = Battery capacity / Time

17
 18 **(ON SLIDE #106)**

19
 20 (2) Cold Cranking Amp rating. Cold cranking amp rating
 21 is determined by the load a battery is able to deliver for 30
 22 seconds at 0° F without terminal voltage falling below 7.2 volts
 23 for a 12-volt battery. The cold cranking rating is given in
 24 total amperage and is identified as 300 CCA, 400 CCA, 500 CCA,
 25 and so on. Some batteries are rated as high as 1,100 CCA.

26
 27 **(ON SLIDE #107)**

28
 29 (3) State of Charge for a battery refers to the open
 30 circuit voltage of the battery when it is tested across the
 31 positive and negative terminals. It is important to remove any
 32 surface charge from the battery when the state of charge is
 33 being checked.

34
 35 **Conventional Lead-Acid**

Open Circuit Voltage	State of Charge
12.6 or greater	100%
12.4 to 12.6	70-100%
12.2 to 12.4	50-70%
12.0 to 12.2	25-50%
11.7 to 12.0	0-25%
11.7 or less	0%

35 **Sealed Lead-Acid Battery (AGM).**

Open Circuit Voltage	State of Charge
12.9 volts	100%
12.7 volts	75%
12.4 volts	50%
12.1 volts	25%

36
 37
 38
 39
 40
 41
 42
 43
 44 **(ON SLIDE #108)**

45
 46
 47 **INSTRUCTOR NOTE**

1 Play embedded movie on slide "State of Charge" 2.10 minutes
2 long.

3
4
5 **(ON SLIDE #109)**

6
7 **INTERIM TRANSITION:** Are there any questions over cold cranking
8 amp rating? If not, let's take a 10 min break and then we'll
9 talk about Absorbed Glass Mat (AGM) or valve regulated lead-acid
10 (vrla) batteries.

11
12
13
14
15 **(BREAK - 10 Min)**

16
17 **INTERIM TRANSITION:** During the break did anyone come up with
18 any questions? If not, let's talk about Absorbed Glass Mat (AGM)
19 or valve regulated lead-acid (vrla) batteries.

20
21
22
23
24 **(ON SLIDE #110)**

25
26 f. **Absorbed Glass Mat (AGM) or Valve Regulated Lead-Acid**
27 **(VRLA) Batteries.** The newest type of battery in use by the
28 Marine Corps (Hawker Armstrong Batteries). It uses "Absorbed
29 Glass Mats", or AGM between the plates. This is a very fine
30 fiber Boron-Silicate glass mat. These type of batteries have all
31 the advantages of a Gel (distinguishable by its six pack shaped
32 cells), but can take much more abuse. AGM batteries are also
33 called "starved electrolyte", as the mat is about 95% saturated
34 rather than fully soaked. That also means that they will not
35 leak acid even if broken.

36
37 **(ON SLIDE #111)**

38
39 (1) AGM batteries have several advantages over both
40 gelled and flooded, at about the same cost as gelled:
41 (a) All the electrolyte (acid) is contained in the
42 glass mats. They cannot spill, even if broken. This also means
43 that since they are non-hazardous and the shipping costs are
44 lower. In addition, since there is no liquid to freeze and expand
45 in a fully charged battery, they are practically immune from
46 freezing damage. AGM's do not have any liquid to spill, and even

1 under severe overcharge conditions hydrogen emission is far below
2 the 4% max specified for aircraft and enclosed spaces.

3
4 (b) Nearly all AGM batteries are "recombinant".
5 This means that the Oxygen and Hydrogen recombine INSIDE the
6 battery. These types of batteries use gas phase transfer of
7 oxygen to the negative plates to recombine them back into water
8 while charging and prevent the loss of water through
9 electrolysis. The recombining is typically 99+% efficient, so
10 almost no water is lost.

11
12 (c) AGM's have a very low self-discharge
13 (approximately 1% per month is usual) compared to **The 6TL**
14 **Battery has a 4.4% self-discharge rate per month** (as identified
15 by the USMC AVTB, Report, dated 20 March 00). This means that
16 they can sit in storage for much longer periods without charging
17 than standard batteries. **The only way to prevent self-discharge**
18 **& sulfation is with frequent charging or by adding hardware.**

19
20 (d) They can be almost fully recharged (95% or
21 better) even after 30 days of being totally discharged. This
22 also means they can withstand up to six deep cycles (a complete
23 discharge followed by a complete recharge) and retain efficiency
24 above 95%.

25
26 (e) The plates in AGM's are tightly packed and
27 rigidly mounted, and will withstand shock and vibration better
28 than any standard battery.

29
30 **(ON SLIDE #112)**

31
32 (2) Even with all the advantages listed above, they do
33 have some disadvantages when compared to conventional style
34 batteries.

35
36 (a) AGM's cost 2 to 3 times as much as flooded
37 batteries of the same capacity. In many installations, where the
38 batteries are set in an area where you don't have to worry about
39 fumes or leakage, a conventional battery is a better economic
40 choice.

41
42 (b) AGM batteries require a charging voltage that
43 does not exceed 14.00 volts (summer temperatures may require
44 even lower voltages). Unfortunately almost all charging systems
45 have a permanently fixed set point voltage that exceeds 14.00
46 and this spells trouble. Subjecting the batteries to (commonly
47 found) 14.6 volts for a prolonged period will eventually destroy

1 them. Some Engineer Equipment, such as the ACE and TRAM, have
2 alternators and voltage regulators with internal set screws
3 which can be fine-tuned (to lower the voltage set point). In
4 extreme cases, charging systems can be modified to accept an
5 exterior adjustable voltage regulator. Local automotive
6 electrical rebuild shops can be a lifesaver. *"For your*
7 *edification, 14.05 volts is an acceptable "upper limit" for*
8 *charging valve regulated batteries."* And finally the owner of
9 the Valve Regulated Battery must understand that even one
10 unsupervised service station "quick-charge" will destroy even
11 the best maintained AGM battery.

12
13 (3) AGM batteries insist on being located in an
14 environment well away from high under hood engine or radiator
15 temperatures. As a matter of fact the manufacturers of these
16 types of batteries insist that all charging must cease
17 altogether if the core of the battery reaches one hundred twenty
18 degrees Fahrenheit.

19
20 **(ON SLIDE #113)**

21
22 (4) Occasionally an AGM battery will exhibit a
23 condition referred to as "**THERMAL RUNAWAY**". When "thermal
24 runaway" happens to an Absorbed Glass Mat battery the results
25 can be dramatic. An electro chemical reaction can take place
26 inside an "AGM" battery if it is overheated while being charged.
27 This can be the result of too high a charging voltage, which
28 will overheat any battery, too high an environmental temperature
29 or a combination of both elements. Instead of tapering off, the
30 charging current actually increases as the battery temperature
31 increases. In extreme cases the electrolyte and binder material
32 can be forcibly ejected from the battery vents. Obviously the
33 battery will be destroyed. The point here is to pay attention to
34 the battery's location and charging voltage limit.

35
36 **(ON SLIDE #114)**

37
38 g. **Solargizer**. A Solargizer is a battery maintenance
39 device used on equipment to prevent and break up large crystal
40 sulfates on battery plates which occur in discharged batteries.
41 It can be powered by either sunlight (Solar panel) or an AC
42 receptacle.

43
44 (1) Sulfur has the properties of a semiconductor, as
45 such sulfate crystal formations slowly destroy the battery's
46 capacity because the longer the sulfur has to crystallize the
47 harder it will be to change those crystals to sulfuric acid.

1
2 (2) A Solargizer will offset the 6TL's self-discharge
3 from 4.4% to .8% per month, and eliminate the AGM's self
4 discharge. That means the capacity the battery was losing in 30
5 days now takes 5.5 months to lose.
6

7 **(ON SLIDE #115)**
8

9 h. **Battery Installation Considerations.** The design of a
10 battery installation will vary with the type of equipment. There
11 is, however, certain design features that can be applied to
12 equipment meeting military specifications.
13

14 (1) The battery should always be mounted in a location
15 that is clean and protected from accumulations of mud, dust, and
16 excess moisture. Protection from the elements is beneficial not
17 only to the operation of the battery itself, but can be the
18 means to prevent unforeseen accidents. For example, if saltwater
19 comes in contact with the positive plates of a damaged lead-acid
20 battery, it will produce chlorine gas. Proper design will avoid
21 the possibility of such an occurrence. Also, provisions for
22 periodic cleaning of the battery installation should be made.
23

24 (2) The battery should be mounted to facilitate
25 maintenance and provide ready access to the batteries without
26 the need for removing other components. All access plates should
27 be hinged and employ quick release fasteners when feasible.
28 Allow for adequate clearance so that maintenance personnel
29 wearing arctic clothing can gain access for removal and
30 replacement. Allow enough overhead room to provide for easy,
31 accurate testing and servicing of the batteries.
32

33 (3) Battery boxes should be designed to protect the
34 vehicle and crew from gases produced during battery charging.
35 These gases are oxygen and hydrogen, which constitute a highly
36 explosive mixture. Thus, adequate ventilation must be provided
37 to allow all gas to escape. This ventilation also is necessary
38 to limit temperature rise in hot climates.
39

40 **(ON SLIDE #116)**
41

42 i. **Battery Pack Configurations.**
43
44

45

INSTRUCTOR NOTE

1 Because of the difficulty involved in starting a diesel engine
2 and NATO requirements, all of our currently designed
3 construction equipment has two or more batteries.

4
5
6 (1) Most of the current equipment configurations use
7 more than one battery. There are two reasons for this:

8
9 (a) Because the standard batteries are 12 volts,
10 two batteries are required to meet the 24-volt requirement of
11 military vehicles.

12
13 (b) Additional batteries may be required to meet
14 heavy current demands of certain military applications.

15
16 **(ON SLIDE #117)**

17
18 (2) Two 12-Volt Batteries in Series. The connection of
19 two 12-volt batteries in series will add their voltages together
20 to deliver 25.2 volts (each battery has the potential of 12.6
21 VDC). It should be noted that the amount of current output,
22 however, will remain the same as for one battery.

23
24 **(ON SLIDE #118)**

25
26 (3) Four 12-Volt Batteries in Series-Parallel. By
27 taking two pairs of 12-volt batteries connected in series and
28 connecting them in parallel with each other, a battery pack of
29 25.2 volts will result, with twice the current output of each
30 individual battery. This battery configuration is used to meet
31 the demands of heavy-duty use and to provide extra power for
32 cold weather cranking.

33
34
35 **INSTRUCTOR NOTE**

36 Many times a battery that can be recovered is condemned or
37 replaced because of improper charging practices.

38
39
40 j. Battery Charging.

41
42 **(ON SLIDE #119)**

43
44
45 **INSTRUCTOR NOTE**

46 Show embedded movie "Caterpillar Battery Charging" 2.49 minutes.

1
2 (1) Battery chargers. **MUST BE DESIGNED FOR THE**
3 **SPECIFIC BATTERY TYPE!**
4

5 (a) Flooded lead acid batteries use conventional
6 automotive type chargers, and when possible the charger should
7 be and automatic type as to not accidentally overcharge battery
8 if it's left connected.
9

10 **(ON SLIDE #120)**
11

12 **INTERIM TRANSITION:** Are there any questions about Absorbed
13 Glass Mat (AGM) or valve regulated lead-acid (vrla) batteries?
14 If not let's take a ten minute break.
15
16
17
18

19 **(BREAK - 10 Min)**
20

21 **INTERIM TRANSITION:** During the break did anyone come up with
22 any questions? If not, let's talk more about AGM batteries.
23
24
25
26

27 **(ON SLIDE #121)**
28

29 (b) AGM batteries need a high quality charger
30 because the voltage needs to be properly controlled. The
31 recommended (by Military Battery Systems INC) is the Pulse
32 Charger (Part No. 746x725, NSN: 6130-01-398-6951, GSA Price:
33 \$556.00). It incorporates a safety feature that prevents it from
34 starting its charge regimen if a battery is below approximately
35 6 volts. (A battery below 6 volts can seldom be recovered). It
36 is four products in one.
37

38 1 Switch (on back) for unique requirements of
39 flooded lead-acid batteries and AGM batteries.
40

41 2 There is a Pulse Only setting that is
42 designed to pulse cleans the battery internally.
43

44 3 Pulse & Charge, which simultaneously pulses
45 the battery while it is being charged.
46

1 4 It's also a 20 amp "smart" charger that
2 constantly tests the battery to insure a proper charge. Once
3 the battery is fully charged, the unit switches to Pulse Only to
4 maintain the battery.

5
6 **(ON SLIDE #122)**

7
8 (2) Trickle charging. Trickle charging is a method of
9 charging for maintaining a battery that is already at a good
10 state of charge. This charging method compensates the self-
11 discharge losses suffered by all rechargeable batteries during
12 storage. Used for mothballed vehicles and batteries which must
13 be kept in a good state of charge for special operational needs
14 are some of the possible applications for trickle charging.

15
16 **(ON SLIDE #123)**

17
18
19 **INSTRUCTOR NOTE**

20 Batteries are the source of power for the electrical system when
21 the engine isn't running. Though their installation and
22 configuration may be different, they usually fail in obvious
23 ways.

24
25
26 k. **Common Causes of Battery Failure**. Whenever battery
27 failure is suspected, first perform some simple visual
28 inspections. Check the case for cracks, check the electrolyte
29 level in each cell (if possible), and check the terminals for
30 corrosion. The sulfuric acid that vents out with the battery
31 gasses attacks the battery terminals and battery cables. As the
32 sulfuric acid reacts with the lead and copper, deposits of lead
33 sulfate and copper sulfate are created. These deposits are
34 resistive to electron flow and limit the amount of current that
35 can be supplied to the electrical and starting systems. If the
36 deposits are bad enough, the resistance can increase to a level
37 that prevents the starter from cranking the engine.

38
39 **(ON SLIDE #124)**

40
41 (1) One common cause of early battery failure is
42 overcharging. If the charging system is supplying a voltage
43 level higher than the manufacturer's recommendation, the plates
44 may become warped. Plate warping results from the excess heat
45 that is generated as overcharging occurs. Overcharging also
46 causes the active material to disintegrate and shed off the
47 plates.

1
2 (2) If the charging system does not produce enough
3 current to keep the battery charged, the lead sulfate can become
4 crystallized on the plates. If this happens, the sulfate is
5 difficult to remove and the battery will resist recharging. The
6 recharging process converts the sulfate on the plates. If there
7 is an under charging condition, the sulfate is not converted and
8 it will harden on the plates.

9
10 **(ON SLIDE #125)**

11
12 (3) Vibration is another common reason for battery
13 failure. If the battery is not secure, the plates will shed the
14 active material as a result of excessive vibration. If enough
15 material is shed, the sediment at the bottom of the battery can
16 create an electrical connection between the plates. The shorted
17 cell will not produce voltage, resulting in a battery that will
18 have only 10.5 volts across the terminals. With this reduced
19 amount of voltage, the starter will not be capable of starting
20 the engine. Proper holds down fixtures are used to prevent
21 excessive vibration.

22
23 (4) During normal battery operation, the active
24 materials on the plates will shed. The negative plate also
25 becomes soft. Both of these events will reduce the effectiveness
26 of the battery.

27
28 (5) Insufficient engine run time. It takes a tremendous
29 amount of electrical energy (depending on environmental
30 conditions) to start an engine. To avoid battery failure due to
31 this, anytime an engine is started, it should be ran for
32 approximately 10 minutes at a minimum.

33
34 **(ON SLIDE #126)**

35
36 **INSTRUCTOR NOTE**

37 Movie "How Lead Batteries Are Made" 2.48 minutes.

38
39
40 **(ON SLIDE #127)**

41
42 1. **Charging AGM Batteries.**

43
44 (1) Measure the open-circuit voltage of the battery
45 after the surface charge has been removed = ____ volts (red lead
46 of the voltmeter to positive [+] and black lead to negative [-
47]).

1
2 (2) Determine the state of charge = ____.

3
4 (3) Do not use a conventional lead acid battery charger
5 to charge AGM batteries, use only battery chargers appropriate
6 to charge these battery types, restricted to a nominal voltage
7 of 14.05 VDC. Any other battery charger will shorten the life of
8 the battery and cause internal damage.

9
10
11
12 **INSTRUCTOR NOTE**

13 To remove the surface charge, disable the fuel injection pump
14 and crank the engine for five seconds

15
16
17 (4) Charge AGM batteries in accordance with the time,
18 state of charge and the INITIAL output (of Amps) of the charger.

19
20 **(ON SLIDE #128)**

21
22 **Battery State**

23 **Of Charge**

24 **Approximate time in hours required to Full**
25 **Charge at 14.0 volts (Charger Output in Amps)**

26

	<u>40 Amps</u>	<u>20 Amps</u>	<u>10 Amps</u>
27			
28 10%	5.0 hours	6.0 hours	9.0 hours
29 25%	3.0 hours	4.0 hours	7.0 hours
30 50%	2.0 hours	3.0 hours	5.0 hours

31

32 (5) After charging, let stand for 3 to 10 hours to
33 dissipate the surface charge and test voltage.

34
35 m. **Conventional Battery Charging.**

36
37 (1) Measure the open-circuit voltage of the battery
38 after the surface charge has been removed = ____ volts (red lead
39 of the voltmeter to positive [+] and black lead to negative [-
40]).

41
42 (2) Determine the state of charge = ____.

43 (3) Determine the cold cranking amperes (CCA) of the
44 battery = _____. (The charge rate should be 1% of the CCA.
45 For example, a battery with a 500 CCA rating should be charged
46 at 5 ampere rate.)

1 (4) The battery should be charged at ___ amperes.

2
3 (ON SLIDE #129)

4
5 n. **Storage Battery Operation and Trouble Shooting.** Many
6 times Technical Manuals will not give a detailed description of
7 how to eliminate a battery set as the cause of electrical
8 failure. The most common specification is "batteries are bad----
9 ---replace known bad batteries". This practical application will
10 help you to reduce replacement of good batteries. However,
11 specific testing procedures will vary between end items and
12 manufactures. **ALWAYS** refer to the technical manual for available
13 testing procedures. After your team has completed a task, you
14 will back brief the instructor and answer questions about how
15 you conducted the procedure **BEFORE** proceeding to the next
16 exercise.

17
18 (1) **Determining state of charge.** State of charge is
19 used to determine if a battery is in need of charging and for
20 how long it should be charged.

21
22 (a) Open circuit voltage is the amount of voltage
23 when measured across the positive "+" and negative "-" terminals
24 of the battery. Measure the open-circuit voltage of the battery
25 after the surface charge has been removed = _____ VDC.

26 (b) State of charge = _____.

27
28 **Conventional Lead-Acid**

Sealed Lead-Acid Battery (AGM)

<u>Open Circuit Voltage</u>	<u>State of Charge</u>	<u>Open Circuit Voltage</u>	<u>State of Charge</u>
12.6 or greater	100%	12.9+ volts	100%
12.4 to 12.6	70-100%	12.7 volts	75%
12.2 to 12.4	50-70%	12.4 volts	50%
12.0 to 12.2	25-50%	12.1 volts	25%
11.7 to 12.0	0-25%	11.8 volts	10%
11.7 or less	0%		

29
30
31
32
33
34 (2) **Battery connection voltage drop testing.**

35
36 (a) With current flowing through the circuit, the
37 multimeter is connected in parallel over the battery connections
38 to measure voltage drop.

39
40 (b) The multimeter will indicate the amount of
41 voltage lost between the two points at the connection. The
42 voltage reading indicates the difference between the amount of
43 voltage available to the load and the amount of voltage after
44 the load.

1
2 (ON SLIDE #130)
3

4 **TRANSITION:** During the past 3 hours we covered Storage Battery
5 Operation and Troubleshooting, do you have any questions? If
6 not, I have several for you,
7

8 (Q1) What are the five functions of the batteries?

9 (A1) 1. Operating the starting motor and other electrical
10 devices for the engine during cranking. 2. Supplying all the
11 electrical power for the vehicle's accessories whenever the
12 engine is not running or when the equipment's charging system is
13 not working. 3. Furnishing current for a limited time whenever
14 electrical demands exceed charging system output. 4. Acting as
15 a stabilizer of voltage for the entire electrical system. 5.
16 Storing energy for extended periods of time.
17

18 (Q2) What kind of battery is a Hawker Armstrong battery?

19 (A2) Absorbed Glass Mat or AGM.
20

21 (Q3) Can vibration cause a battery to fail?

22 (A3) Yes.
23

24 At this time take a 10 min break and we'll move into Storage
25 Battery Operation and Troubleshooting.
26
27
28
29

30 (BREAK - 10 MIN)
31

32 **TRANSITION:** Before the break we have covered the Laws and Principles of
33 Electricity. Now let's talk about Electrical and Electronic Component
34 Failure Isolation and Identification.
35
36
37

38
39 (ON SLIDE #131)
40

41 4. **ELECTRONIC COMPONENT FAILURE ISOLATION AND IDENTIFICATION.** (3 Hrs)
42

43 (ON SLIDE #132)
44

45 a. **Switches.** A switch is the most common means of
46 providing control of electrical current flow to an accessory. It
47 can be thought of as a draw bridge type gate that controls the

1 flow of cars across the bridge by closing to allow cars to cross
2 and opening to stop the flow of cars. Likewise, a switch can
3 control the on/off operation of a circuit or direct the flow of
4 current through various circuits. When the contacts inside the
5 switch assembly carry are closed, the current flows, and when
6 they are open, current flow is stopped.

7
8 **(ON SLIDE #133)**

9
10 (1) The simplest type of switch is the single-pole,
11 single-throw (SPST) switch. This switch controls the on/off of a
12 single circuit. However, switches can have multiple poles with
13 any combination of throws. Some examples include:

- 14
15 (a) Single-pole single-throw (SPST).
16
17 (b) Single-pole double-throw (SPDT).
18
19 (c) Double-pole single-throw (DPST).
20
21 (d) Double-pole double-throw (DPDT).
22

23 (2) One of the most complex switches is the multiple
24 contact switch (sometimes referred to as a ganged switch or
25 multi switch). The wipers of this type of switch are all
26 "ganged" together and will move together. One common example of
27 this type of switch is an ignition key switch.

28
29 (3) Switches may also be classified as "normally open"
30 or "normally closed".

31
32 **(ON SLIDE #134)**

33
34 (a) A normally open switch will not allow current
35 flow when it is in its rest position. The contacts are open
36 until they are acted on by an outside force that closes them to
37 complete the circuit.

38
39 (b) A normally closed switch will allow current
40 flow when it is in its rest position. The contacts are closed
41 until they are acted on by an outside force that opens them to
42 stop current flow.

43
44 **(ON SLIDE #135)**

45
46 (4) There are Four Common Methods Manufactures use to
47 Actuate Switches:

1
2 (a) Manually-activated. This type of switch is
3 controlled by the operator. The most common manually actuated
4 switches are toggle switches, push-pull switches, cutout
5 switches (emergency shutdown), and push button switches.
6

7 **(ON SLIDE #136)**
8

9 (b) Mechanically-activated (proximity) switch.
10 This type of switch is dependent on the operation of a
11 mechanical device. This type of switch may also use the
12 proximity of a permanent magnetic field to open or close the
13 switch contacts. An example of this type of switch is a parking
14 lever position switch or neutral start switch.
15

16 **(ON SLIDE #137)**
17

18 (c) Pressure-activated. This type of switch uses
19 a pressure change to open or close the switch contacts. It is
20 operated by an outside force from oil, water, or air. Usually it
21 is a spring type unit that opens or closes a circuit
22 automatically in response to pressure. One example of this type
23 of switch is an oil pressure switch.
24

25 **(ON SLIDE #138)**
26

27 (d) Temperature-activated (Thermostatic). This
28 type switch contains a set of contact points that are operated
29 by the bending of a bimetallic strip that is calibrated to turn
30 on or turn off a circuit at a specified temperature. A common
31 usage for this switch is the high coolant temperature light.
32

33 **(ON SLIDE #139-140)**
34

35 b. Relays. An electromagnetic switch that uses a movable
36 arm is called a relay. It is a device that uses low current to
37 control a high current circuit. With this type of draw bridge
38 gate, there is no manual control of its raising and lowering,
39 rather it is done remotely with electricity. When electricity is
40 sent through the relay's coil it will pull the switched contacts
41 closed. The coil in a relay has a high resistance, thus it will
42 draw very low current. This low current is used to energize the
43 coil, while high current is able to pass over the relay
44 contacts. The contacts are designed to carry the high current
45 required to operate the load component.
46

47 **(ON SLIDE #141)**

1
2 (1) Normally open (NO) relays start out with their
3 contacts open. When current is applied to the coil, the contacts
4 close and heavy battery current flows to the load component that
5 is being controlled.

6
7 (2) Normally closed (NC) relays start out with their
8 contacts closed. When current is applied to the coil, the
9 contacts open causing heavy battery current to stop flowing to
10 the load component that is being controlled.

11
12 **(ON SLIDE #142)**

13
14 c. ISO relays conform to the specifications of the
15 International Organization for Standardization (ISOS is Greek
16 for "equal") for common size and terminal patterns. The
17 terminals are identified as 30, 87A, 87, 86, and 85. (*Draw*
18 *arrows to the terminal.*)

19
20 (1) Terminal 86. connected to battery voltage to
21 supply current to the electromagnetic coil when it is switched
22 on.

23
24 (2) Terminal 85. provides ground for the
25 electromagnetic coil when it is switched on.

26
27 (3) Terminal 30. usually connected to battery voltage.
28 This source voltage can be either switch controlled or connected
29 directly to the battery.

30
31 (4) Terminal 87. connected to terminal 30 when the
32 relay is energized.

33
34 (5) Terminal 87A. connected to terminal 30 when the
35 relay is de-energized.

36
37 **(ON SLIDE #143)**

38
39 **INTERIM TRANSITION:** Are there any questions about relays, if not
40 let's talk about another electromagnetic switch called a
41 solenoid.

42
43 **(ON SLIDE #144)**

44
45 d. Solenoids. An electromagnetic switch that uses a
46 movable iron core is called a solenoid.

47

1 (ON SLIDE #145-146)

2
3 Solenoids can do mechanical work, such as pulling a fuel shut-
4 off lever, pushing a hydraulic valve, or moving a starting gear
5 into mesh with the engine flywheel.

6
7 (1) The iron core inside the coil of the solenoid is
8 spring loaded. When current flows through the coil, the magnetic
9 field around the coil attracts the core and moves it into the
10 coil.

11
12 (2) Once the core is moved, the current required to hold
13 the core is reduced. This prevents overheating of the solenoid
14 and allows the current that was used to move the core to be used
15 elsewhere in the electrical system (such as powering the
16 starting motor).

17
18 (3) To do work, the core is attached to a mechanical
19 linkage, which causes something to move. When current flow
20 through the coil stops, the spring pushes the core back to its
21 original position.

22
23 (ON SLIDE #147)

24
25 e. Direct Current Motors.

26
27 (1) Construction. A simple D/C motor is constructed of
28 a brushes, armature, commutator, and pole shoes.

29
30 (ON SLIDE #148)

31
32 (2) DC motor design generates an oscillating current in
33 a wound rotor, or armature, with a split ring commutator, and
34 either a wound or permanent magnet stator. A rotor consists of
35 one or more coils of wire wound around a core on a shaft; an
36 electrical power source is connected to the rotor coil through
37 the commutator and its brushes, causing current to flow in it,
38 producing electromagnetism. The commutator causes the current in
39 the coils to be switched as the rotor turns, keeping the
40 magnetic poles of the rotor from ever fully aligning with the
41 magnetic poles of the stator field, so that the rotor never
42 stops (like a compass needle does) but rather keeps rotating
43 indefinitely (as long as power is applied and is sufficient for
44 the motor to overcome the shaft torque load and internal losses
45 due to friction, etc.)

46
47 (ON SLIDE #149)

1
2 f. Circuit Protection Devices. Most electrical circuits
3 are protected from high current flow that would exceed the
4 capacity of the circuits conductor's and/or loads. Excessive
5 current results from a decrease in the circuit's resistance.
6 Circuit resistance will decrease when too many components are
7 connected in parallel or when a component or wire becomes
8 shorted or grounded. When the circuit's current reaches a
9 predetermined level, most circuit protection devices open and
10 stop current flow in the circuit.

11
12 **(ON SLIDE #150)**

13
14 (1) Fuses. The most commonly used circuit protection
15 device is the fuse. It contains a metal strip that will melt
16 when the current flowing through it exceeds its rating. The
17 thickness of the metal strip determines the rating of the fuse.
18 When the metal strip melts, excessive current is indicated
19 (overloaded). The cause of the overload must be found, repaired,
20 and the fuse is then replaced. Fuses are typically located in a
21 central fuse block or power distribution box. However, fuses may
22 also be found in relay boxes and electrical junction boxes.
23 There are two basic types of fuses:

24
25 (2) Glass type fuses are found mostly on older
26 equipment. They are small glass cylinders with metal caps. The
27 metal strip connects the two caps. The rating of the fuse is
28 normally marked on one of the caps.

29
30 (3) Blade type fuses are flat plastic units and are
31 available in Mini, Auto, and Maxi sizes. The plastic housing is
32 formed around two male blade type connectors inside the plastic
33 housing. The metal strip connects these connectors inside the
34 plastic housing. The rating of the fuse is indicated on the top
35 of the fuse and by the color of the plastic.

36
37 **(ON SLIDE #151)**

38
39 **INSTRUCTOR NOTE**

40 Movie circuit-breaker 1.2 minutes.

41
42
43 **(ON SLIDE #152)**

44
45 (4) Circuit Breakers. A circuit that is susceptible to
46 an overload on a routine basis is usually protected by a circuit

1 breaker. A circuit breaker uses a bimetallic strip that reacts
2 to excessive current. There are two types of circuit breakers:

3
4 **(ON SLIDE #153)**

5
6 (a) Self-resetting. When an overload occurs that
7 causes an excessive amount of current, the current flowing
8 through the bimetallic strip causes it to heat. As the strip
9 heats, it bends and opens the contacts. Once the contacts are
10 opened, current no longer flows and the strip cools resetting
11 itself. The process will continue until the overload is
12 corrected.

13
14 (b) Manual-resetting. This type of circuit
15 breaker operates in much the same manner; however, it requires
16 the strip to be pushed back into position usually through a push
17 button or complete removal from the circuit.

18
19 **(ON SLIDE #154)**

20
21 **INTERIM TRANSITION:** Are there any questions over circuit
22 breakers? If not, let's take a 10 min break and then we'll talk
23 about resistors.

24
25
26
27
28 **(BREAK - 10 Min)**

29
30 **INTERIM TRANSITION:** During the break did anyone come up with
31 any questions? If not, let's talk resistors.

32
33
34
35
36 **(ON SLIDE #155)**

37
38 g. Resistors.

39
40 (1) Fixed Resistors. Resistors represent an electrical
41 load, or resistance to current flow. Most electrical and
42 electronic devices use resistors of specific values to limit and
43 control the flow of electrical current. Resistors are available
44 in various sizes and resistance values. The size of the resistor
45 is related to how much current the resistor is designed to
46 control.

1 (ON SLIDE #156)

2
3 (2) Variable resistors. A variable resistor provides
4 for an infinite number of resistance values within a specified
5 range. The most common types of variable resistors are
6 mechanically variable resistors, thermally variable resistors,
7 and pressure sensitive resistors.

8
9 (a) Mechanically variable resistors. A
10 mechanically variable resistor is used to regulate the strength
11 of an electrical current by the position of a wiper on a
12 electrically resistive material. The two most common
13 mechanically variable resistors are rheostats and
14 potentiometers.

15
16 1. A rheostat has two-terminals, one terminal
17 is connected to the fixed end of a resistor and a second
18 terminal is connected to a movable contact called a wiper. By
19 changing the position of the wiper on the resistor, the amount
20 of resistance to the load device can be increased or decreased.
21 A fuel level sending unit is typical application of a rheostat.

22
23 (ON SLIDE #157)

24
25 2. A potentiometer has three terminals, one
26 terminal is connected to the power source, the second terminal
27 is usually grounded, and the third terminal provides signal
28 voltage to another device. The majority of the current flow
29 travels through the resistance of the unit and a wiper contact
30 returns a variable voltage.

31
32 (ON SLIDE #158)

33
34 (b) A thermistor (thermal resistor) is a solid
35 state resistor made from semiconductor material. Its resistance
36 changes predictably as its temperature changes. It is used for
37 measuring air and water temperatures because even a small change
38 in temperature will result in a change in its resistance. The
39 most commonly used thermal resistor is a thermistor usually used
40 as temperature sensors.

41
42 (ON SLIDE #159)

43
44 (c) A pressure sensitive resistor is made from
45 crystal whose resistance value changes as stress is applied.
46 These devices are referred to as piezoresistive (Piezo in Greek
47 means pressure). The most common piezoresistors are used in oil,

1 fuel, or air pressure sensors as inputs to On-Board Diagnostic
2 and computer management systems.

3
4 **(ON SLIDE #160)**

5
6 (d) De-spiking Resistors. All relay coils in
7 modern equipment must use some protection against high-voltage
8 spikes that occur when the voltage is stopped to the coil. A
9 resistor is more durable than a diode and can suppress voltage
10 spikes similar to a diode, but the resistor will allow current
11 to flow through it whenever the relay is on. Therefore
12 resistance of the resistor must be fairly high (about 600 ohms)
13 in order to prevent too much current flow in the circuit. High
14 ohm resistors are not quite as efficient at suppressing a
15 voltage spike as diodes.

16
17 **(ON SLIDE #161)**

18
19 h. Capacitors. The capacitor has the capacity to store
20 electrical charges briefly; therefore, it acts as a storage
21 place for the surge of current caused by the counter voltage
22 during magnetic collapse.

23
24 **(ON SLIDE #162)**

25
26 (1) In a way, a capacitor is a little like a battery.
27 Although they work in completely different ways, capacitors and
28 batteries both **store electrical energy**. A capacitor is much
29 simpler than a battery, as it can't produce new electrons -- it
30 only stores them. Here are a few examples of how capacitors are
31 used.

32 (2) When heavy bass notes hit in your car, your battery
33 can lose voltage. Capacitors can stop this from happening.

34 (3) Capacitors are used in camera flashes to store
35 voltage until you are ready to take a picture.

36 (4) In a subway car, an insulator at a track switch may
37 cut off power from the car for a few feet along the line. You
38 might use a large capacitor to store energy to drive the subway
39 car through the insulator in the power feed.

40 **(ON SLIDE #163)**

41
42 i. Diodes. A diode is a device that is used to control
43 current flow in a circuit. It will allow current to pass through

1 itself in only one direction. A diode can be thought of as an
2 electrical check valve. The positive side of the diode is called
3 the anode and the negative side is the cathode.

4
5 **(ON SLIDE #164)**
6

7 (1) Zener Diodes. A zener diode is a special type of
8 diode that allows reverse current to flow as long as the voltage
9 is above a value that is built into the device when it is
10 manufactured. This device is used in control circuits such as
11 alternator voltage regulators.

12
13 **(ON SLIDE #165)**
14

15 (2) Light-Emitting diodes (LED). All diodes radiate
16 some energy during normal operation. Most diodes radiate heat
17 because of the junction barrier voltage drop (typically 0.6 volt
18 for silicon diodes). Light-emitting diodes (LEDs) radiate light
19 when current flows through the diode.

20
21 (a) An LED will only light if the voltage at the
22 anode (positive electrode) is higher than the voltage at the
23 cathode (negative electrode).

24
25 (b) If an LED were connected across a conventional
26 12-volt battery, the LED would light brightly, but only for a
27 second or two due to the high difference in voltage between the
28 anode and cathode. Excessive current that flows across the
29 junction of any electronic device can destroy the junction. A
30 resistor is typically connected with every diode (including
31 LEDs) to control current flow.

32
33 **(ON SLIDE #166)**
34

35 (3) Clamping Diodes. A clamping diode is nothing more
36 than a standard diode, the term clamping refers to its function.

37
38 (a) Diodes can be used as a high-voltage clamping
39 device when the power is connected to the cathode (negative
40 electrode) of the diode. If a coil (such as a solenoid or relay)
41 is pulsed on and off, a high-voltage spike is produced when the
42 coil is turned off.

43
44 (b) To control and direct this possibly damaging
45 high voltage spike, a diode can be installed across the leads to
46 the coil to redirect the voltage spike back through the coil
47 windings to prevent possible damage to the rest of the

1 electrical or electronic circuits. Clamping diodes may also be
2 called de-spiking or suppression diodes.

3
4 (ON SLIDE #167)

5
6 j. Transistors. A transistor (a combination of the words
7 *transfer and resistor*) can also be thought of as a draw bridge.
8 It controls the flow of cars across the bridge by closing to
9 allow cars to cross and opening to stop the flow of cars.
10 However, with a transistor there is the addition of a gate
11 keeper "**MR. COMPUTER**". When he switches the "**TRANSISTOR**" bridge
12 type gate (or just gate for short) closed, the cars move across.
13 The transistor can switch comparatively large amounts of
14 electric current on and off using relatively small amounts of
15 electrical current. Because transistors operate electronically,
16 they last much longer than the relays they replace. This is
17 because they have no contact points to burn. The major
18 applications of transistors are for voltage regulators and
19 computer controlled systems.

20
21 (ON SLIDE #168)

22
23 k. Integrated Circuits. An integrated circuit is a device
24 that contains circuits composed of resistors, diodes,
25 transistors, and capacitors or any other electronic component.
26 They can contain a few components to form a simple circuit or
27 can be made into a complex circuit with hundreds of thousands of
28 components. There are two types of integrated circuits:

29
30 (ON SLIDE #169)

31
32 (1) Analog integrated circuit. Analog IC's are circuits
33 composed to produce, amplify, or respond to variable voltages.
34 They include many kinds of amplifier circuits that involve
35 analog-to-digital conversion and vice versa, such as timers,
36 oscillators, and voltage regulators (alternators).

37
38 (ON SLIDE #170)

39
40 (2) Digital integrated circuits. Digital IC's are
41 composed of circuits that produce voltage signals or pulses that
42 have only two levels that are either ON or OFF. They include
43 microprocessors, memories, microcomputers, and many kinds of
44 simpler chips.

45
46 (ON SLIDE #171)

47

1 **INSTRUCTOR NOTE**

2 Movie integrated circuits .5 minutes.

3
4
5 (3) Printed circuit boards are used to hold components
6 in place and to provide current paths from component to
7 component without the paths ever touching each other. If they
8 did they would short circuit.

9
10 **(ON SLIDE #172)**

11
12 **INTERIM TRANSITION:** Are there any questions over integrated
13 circuits? If not, let's take a 10 min break and then we'll talk
14 about types and construction of gauges.

15
16
17
18
19 **(BREAK - 10 Min)**

20
21 **INTERIM TRANSITION:** During the break did anyone come up with
22 any questions? If not, let's talk types and construction of
23 gauges.

24
25
26
27
28 **(ON SLIDE #173)**

29
30 1. **Types and Construction of Gauges.**

31
32 **(ON SLIDE #174)**

33
34 (1) Thermostatic Gauge. This gage contains an
35 electrically heated bimetallic strip (usually steel and copper)
36 that is linked to a pointer. The bimetallic strip consists of
37 two dissimilar metals that, when heated, expand at different
38 rates, causing it to deflect or bend. In the case of the
39 instrument panel gage, the deflection of the bimetallic strip
40 will result in the movement of the pointer, causing the gage to
41 give a reading.

42
43 **(ON SLIDE #175)**

44
45 (a) The thermostatic gauge can be self-regulating,
46 or it may require the use of an external regulator. In this case
47 the power supply to the gage is kept constant through the use of

1 a voltage limiter. The voltage limiter consists of a set of
2 contact points that are controlled by an electrically heated
3 bimetallic arm. Through this regulator, voltage to the gauge is
4 limited to an average that is lower than circuit voltage.

5
6 **(ON SLIDE #176)**

7
8 (b) The differential-type thermostatic gage uses
9 two electrically heated bimetallic strips that share equally in
10 operating and supporting the gage pointer. The pointer position
11 is obtained by dividing the available voltage between the two
12 strips (differential). The sending unit in this system contains
13 a wire-wound rheostat that is connected between two external
14 terminals. Each one of the external terminals connects to one of
15 the instrument panel gage bimetallic strips. Movement of the
16 grounded brush raises resistance progressively to one terminal,
17 while lowering the resistance to the other. In effect this
18 causes a division of voltage and the resulting heat differential
19 to the gage strips that formulate the gage readings.

20
21 **(ON SLIDE #177)**

22
23 (2) Electromagnetic Gauge.

24
25 (a) Single coil gauge. The basic instrument panel
26 gage consists of a pointer that is mounted on an armature
27 (permanent magnet) and a coil. Current flows through the coil to
28 produce a magnetic effect that deflects the needle in proportion
29 to the amount of current. This coil is matched to the maximum
30 amount of expected current flow. The needle is returned to its
31 zero position by a calibrated hair spring. The ammeter is the
32 most common application for this type of gauge due to the high
33 current involved.

34
35 **(ON SLIDE #178)**

36
37 (b) Two Coil (Unbalanced) Gauge. The gage is
38 motivated by a magnetic field that is created by two separate
39 magnetic coils that are contained within the gage. One of these
40 coils is connected directly to the battery, producing a constant
41 magnetic field. The other coil produces a magnetic field whose
42 strength s determined by a variable resistance sending unit. The
43 coils are usually placed 90 degrees apart.

44
45 **(ON SLIDE #179)**

1 (3) Speed gauge. The type of speed gauge that is
2 common to engineer equipment is the tachometer. A tachometer is
3 a device that is used to measure engine speed in revolutions per
4 minute (RPM). The tachometer may also contain a device known as
5 an engine-hours gage. The engine-hours gage (hourmeter) is
6 usually installed on equipment that uses an odometer to keep a
7 record of engine use.

8
9 **(ON SLIDE #180)**

10
11 (a) Electronic Tachometers. Electronic
12 tachometers are self-contained units that use an electrical
13 signal from the engine or transmission as an indicator to
14 formulate a reading. They differ from the electric units
15 described previously in that it uses a generated signal as the
16 driving force. The gage unit is usually transistorized and will
17 supply information through either a magnetic analog (dial) or a
18 light emitting diode (LED) digital gage display. The gage unit
19 derives its input signal in the following ways:

20
21 **(ON SLIDE #181)**

22
23 (b) The tachometer can use the alternating current
24 generated at the stator terminal of the alternator as a signal.
25 The frequency of the A/C current will change proportionally with
26 engine speed. The tachometer can derive its signal from a
27 magnetic pickup (discussed later) coil that has its field
28 interrupted by a rotating pole piece. The pickup coil may
29 interact with the teeth located on the input shaft of the
30 transmission or the flywheel in the engine bell housing.

31
32 **(ON SLIDE #182)**

33
34
35 **INSTRUCTOR NOTE**

36 Movie Gauges .35 minutes.

37
38
39 m. Gauge Applications. The instrument panel is usually
40 placed so that the instruments may be read easily by the
41 operator. They inform the operator of the approximate engine
42 speed, engine temperature, oil pressure, rate of charge or
43 discharge of the battery, amount of fuel in the fuel tank, and
44 the hours of operation.

45
46 **(ON SLIDE #183)**

1 (1) Fuel Gages. Most fuel gages are operated
2 electrically and are composed of two units: the gage, mounted on
3 the instrument panel; and the variable resistance sending unit,
4 mounted on the fuel tank. The ignition switch is included in the
5 fuel gage circuit so that the electrical fuel gage operates only
6 when the ignition switch is on.

7
8 **(ON SLIDE #184)**

9 **INSTRUCTOR NOTE**

10 Movie testing a fuel gauge 2.32 minutes.

11
12
13 **(ON SLIDE #185)**

14
15 (2) Pressure Gages. Pressure gages are used widely in
16 equipment applications to keep track of things such as engine
17 oil pressure, fuel line pressure, air brake system pressure, and
18 in some applications the pressures of the hydraulic systems.

19
20 **(ON SLIDE #186)**

21
22 (3) Temperature Gages. The temperature gage is a very
23 important indicator in equipment. The most common use is to
24 indicate engine, transmission, differential oil temperatures,
25 and engine coolant temperatures. The instrument panel gage may
26 be of the thermostatic type, or of the magnetic type.

27
28
29 **(ON SLIDE #187)**

30
31 n. Indicators and Warning Lamps. The indicator lamp
32 (warning lamp) has gained increasing popularity as a system
33 condition gage over the years. Although it does not provide as
34 detailed an analysis of the system condition as a gage, it is
35 usually considered more useful to the average operator. This is
36 because it is highly visible when a malfunction occurs, whereas
37 a gauge is easily overlooked.

38
39 **(ON SLIDE #188)**

40
41 (1) Pressure Indicator Lamp and Temperature Indicator
42 Lights. On some equipment, the oil pressure warning light and
43 temperature indicator lights are used in place of gauges. The
44 warning lights, although not an accurate indicator, are valuable
45 because of their high visibility in the event of a low oil
46 pressure condition or high engine coolant temperature.

1 (2) Because an engine can fail or be damaged
2 permanently in less than a minute of operation without oil
3 pressure or high temperature the warning light often is used as
4 a backup for a gauge to attract instant attention to a
5 malfunction.
6
7
8

9 (ON SLIDE #189)

10
11 **INTERIM TRANSITION:** Are there any questions before you take the
12 quiz?.

13 _____
14 _____
15 _____

16
17
18 **QUIZ (30 MIN)**

19 Picture slide of gauges. Pass out electronic component failure
20 and isolation quiz prior to practical application.

21
22
23 (BREAK - 10 Min)

24
25
26 (ON SLIDE #190)

27
28 **INTERIM TRANSITION:** We've just discussed Indicators and Warning
29 Lamps. Are there any questions? If not, let's move on to the
30 Practical Application on Troubleshooting electrical on the MMV.

31 _____
32 _____
33 _____

34
35
36 **INSTRUCTOR NOTE**

37 Perform the following Practical Application. **Allow students to**
38 **take breaks as required or as instructed.**

39
40
41 **PRACTICAL APPLICATION. (12 HRS)** This is a Practical Application
42 for the MMV. The purpose of this practical application is to get
43 the students to follow troubleshooting steps in the manual,
44 locate and fix any faults observed. Normal class size is 25.
45 There is one instructor required for this evolution
46

1 **PRACTICE:** The students should find the troubleshooting steps in
2 the technical manual and trace the schematics to find the open
3 cab fuse. This trouble shooting step is located on page 0009 00-
4 4 through 0009 00-6 in the TM 10794B-OI/A.

5
6 **PROVIDE-HELP:** You as the instructor will replace the Open Cab
7 Vehicle Main Fuse 40 AMP with a bad fuse, also switch out the
8 main cab electrical relay with a bad one. Ensure that the
9 students have all appropriate material and PPE before starting
10 the practical exercise. Pass out Performance Checklist to
11 students have the students fill out the top and look at the
12 checklist, ask them if they have any questions and tell them to
13 begin.

14
15 **1. Safety Brief:** Ensure that the students have all appropriate
16 material and PPE before starting the practical exercise.

17
18 **2. Supervision and Guidance:** Instructor is moving around the
19 equipment, assisting students, and answering questions as they
20 arise.

21
22 **3. Debrief:** N/A

23
24 **(ON SLIDE #191)**

25
26 **TRANSITION:** During the prac ap we covered Trouble shooting
27 electrical on an engineer piece of gear. Do you have any
28 questions? If not, I have some for you and then let's take a ten
29 minute break.

30
31
32
33
34 (Q1) What is the first step a mechanic should take when he/she
35 suspects failure of a battery?

36 **(A1) Perform a simple visual inspection of the battery.**

37
38 (Q2) What are two types of integrated circuits?

39 **(A2) Analog and Digital.**

40
41 (Q3) What is the purpose of a circuit protection device?

42 **(A3) To protect the rest of the circuit when a component within**
43 **that circuit exceeds a predetermined level of current.**

1 (BREAK - 10 Min)

2
3 **TRANSITION:** During the break did anyone come up with any
4 questions? If not, we have discussed electrical components,
5 protection devices, and gauges. We also used these skills to
6 troubleshoot a piece of engineer equipment using the knowledge
7 obtained throughout the class. Are there any questions, if not
8 let's discuss the starting system.

9
10 (ON SLIDE #192)

11
12 5. **STARTING SYSTEM OPERATION/TROUBLESHOOTING.** (1 Hr 30 Min)

13
14 (ON SLIDE #193)

15
16
17 **INSTRUCTOR NOTE**

18 Movie starting systems .28 minutes.

19
20
21
22 a. **Starting Motor and Drive.**

23
24 (1) Purpose. The starter drives the engine through a
25 pinion gear attached to the starter armature shaft. The gear is
26 brought together with the teeth cut on the rim of the flywheel
27 or flex plate. The drive must be equipped with an overrunning
28 clutch or some other means of quick disengagement. Owing to
29 limitations of size and capacity of the battery, a high-speed
30 starter with a high gear reduction is used to obtain the
31 necessary torque. The great speed reduction required is affected
32 in the majority of cases by utilizing the flywheel as a driven
33 gear. The gear may be bolted, cut, or heat shrunk to the rim of
34 the flywheel itself. The starter is mounted on the flywheel
35 housing.

36
37 (ON SLIDE #194)

38
39 (2) Construction and Operation. Electrical starting
40 motors for heavy duty applications vary from manufacturer to
41 manufacturer; however, there are many similar components that
42 will be found on most motors.

43
44 (ON SLIDE #195)

45 (a) Armature.

1 1. The armature contains multiple loops of
2 heavy copper. These coils pass through a laminated core of iron
3 to increase the permeability of the armature. The commutator (The
4 slotted copper segments at the end of the armature on an
5 electric motor, which transfers the current from the brushes to
6 the coils wound on the armature segments) are made of heavy
7 copper bars that are set into mica or epoxy resins. The armature
8 rotates on bronze bushings.

9
10 2. In use, the motor armature has many
11 armature coils equally spaced around the entire circumference of
12 the armature. Each of these coils carries current and
13 consequently exerts a force to rotate the armature as it passes
14 the pole pieces. The switching of the armature coils to the
15 brushes is handled by a segmented commutation. The result is a
16 comparatively high turning power (or torque) that is sufficient
17 to crank the engine if it is applied through suitable gear
18 reductions.

19
20 **(ON SLIDE #196)**

21
22 (b) Field Coils. The field coils electrically
23 create the magnetic field that causes armature rotation. They
24 are constructed of heavy copper wire that is usually rectangular
25 in cross section. An insulating material is placed within the
26 windings to insulate the coils from each other. The coils then
27 are insulated on the outside by either wrapping them in paper or
28 sealing them in rubber. The field coils are secured to the field
29 frame by the pole shoes.

30
31 **(ON SLIDE #197)**

32
33 (c) Pole shoes. The pole shoes serve as a core
34 for the field coils to increase permeability. They are made of
35 high magnetic permeability material to help concentrate and
36 direct the lines of force in the field assembly.

37
38 **(ON SLIDE #198)**

39
40 (3) In all starter designs the rotary motion is
41 transmitted via an Overrunning Clutch. The overrunning clutch
42 allows the pinion to be driven by the armature shaft however it
43 breaks the connection between the pinion and the armature shaft
44 as soon as the accelerating engine spins the pinion faster than
45 the starter.

1 (a) The shell and sleeve assembly of the clutch is
2 driven by the starter armature shaft. The inner portion, rotor,
3 is connected to the pinion, which meshes with the teeth on the
4 engine flywheel.

5
6 (b) Steel rollers are located in wedge-shaped
7 spaces between the rotor and the shell. Springs and plungers
8 normally hold the rollers in position within the wedge spaces.
9 When the starter armature shaft turns, the rollers are jammed
10 between the wedge-shaped surfaces, causing both the inner and
11 the outer members to rotate as a unit and crank the engine.

12
13 **(ON SLIDE #199)**

14
15 **INSTRUCTOR NOTE**

16 Have students read the paragraphs (4), (4a-4c). Follow along with
17 slide.

18
19
20
21
22
23 (4) Starter Solenoid. Shifting the overrunning
24 clutch pinion gear in mesh with the flywheel gear is made
25 automatic on a good proportion of modern equipment by the use of
26 the starter solenoid.

27
28 (a) The solenoid shift unit is mounted rigidly
29 on the starter field frame. Inside the solenoid coil is a heavy
30 plunger connected to the shift lever. The two larger terminal
31 posts on the shift unit are connected in series with the
32 starter. The smaller terminal that leads to the solenoid is
33 connected to the control circuit.

34
35 (b) When the circuit is closed and current flows
36 to the solenoid, current is directed to the pull-in and hold-in
37 windings. Because it requires a large amount of current to
38 create a magnetic field strong enough to pull the core in, both
39 windings are usually energized to create a combined magnetic
40 field. Once the core is moved, the current required to hold the
41 core is reduced. This prevents overheating of the solenoid and
42 allows the current that was used to move the core to be used
43 elsewhere in the electrical system (such as powering the
44 starting motor).

45
46 (c) When the control circuit is closed to supply
47 current to the solenoid coil, the solenoid exerts a pull on the

1 shift plunger, which shifts the pinion to engage with the
2 flywheel teeth. After the pinion shift lever has moved the
3 distance required for engaging the pinion gear, the pointed end
4 of the shift plunger presses against the end of a contact
5 plunger. This action pushes a contact disk on the contact
6 plunger across the switch contacts to operate the starter.

7
8 **(ON SLIDE #200)**
9

10 **INTERIM TRANSITION:** We've just discussed the components of a
11 starter, are there any questions? If not, let's talk about the
12 different classifications of starters.
13
14
15
16

17 **(ON SLIDE #201)**
18

19 b. **Starter Classifications.** Starter motors for heavy duty
20 applications must provide high power at low starter speeds at
21 all temperatures and at the speed required for the engine to
22 start (more than 250 R.P.M.). Electric starting motors are
23 classified according to the internal connections. The method
24 used will determine the motor's power producing characteristics.
25 The following are the most popular.
26

27 **(ON SLIDE #202)**
28

29 (1) Parallel. The wiring of field coils in
30 parallel will increase their field strength because they each
31 receive full voltage Note that additional pole shoes are used.
32 Though they have no windings, their presence will further
33 strengthen the magnetic field.
34

35 **(ON SLIDE #203)**
36

37 (2) Series-Parallel. The wiring of field coils
38 in a series-parallel combination will create a much stronger
39 magnetic field than the parallel coil configuration described
40 above.
41

42 **(ON SLIDE #204)**
43

44 (3) Series. The wiring of field coils in series
45 will provide a large amount of low-speed starting torque, which
46 is a very necessary characteristic of some starting motors. An
47 undesirable characteristic of series-wound motors is that they

1 will build up excessive speed if allowed to run free to the
2 point where they will destroy themselves.

3
4 **(ON SLIDE #205)**

5
6 **INSTRUCTOR NOTE**

7 Movie starting system circuits 4.49 minutes.
8
9

10 c. **Electrical Circuits of the Starting System.** Any
11 internal combustion engine must be cranked manually to start it
12 running on its own. Early equipment was started by the driver
13 through the use of a hand crank. A system of cranking the engine
14 with an electric motor was developed as technology progressed.
15 The modern electric starting system has reduced the task of
16 starting an internal combustion engine to the turn of a key or
17 the pushing of a button. To accomplish this task electrically, a
18 typical starting system consists of the start and control
19 circuits.

20
21 **(ON SLIDE #206)**

22
23 (1) Start circuit. The circuit that delivers the heavy
24 current required to crank the engine with sufficient torque and
25 speed to overcome the mechanical forces of friction and
26 compression include:

27
28 (a) A power source such as a battery or batteries
29 capable of supplying the necessary electrical energy.

30
31 (b) A starter motor able to change the electrical
32 energy into the mechanical horsepower and torque required to
33 start the engine.

34
35 (c) A solenoid that closes the circuit between the
36 motor and power source and shifts the drive mechanism into mesh
37 with the starter ring gear on the flywheel or flex plate.

38
39 (d) Heavy gauge wire to transmit the electrical
40 energy between the power source, solenoid, and motor.

41
42 **(ON SLIDE #207)**

43
44 (2) Control circuit. One method of controlling the
45 starter engagement is by a pushbutton on the instrument panel.
46 Pushing the button closes the control circuit so that current
47 can be supplied to the solenoid coil. Current practice, however,

1 is to eliminate a separate pushbutton switch by incorporating a
2 start position into the key switch. A relay is frequently used
3 in the control circuit to supply current to the solenoid coils.
4 Only a low-current control circuit to the instrument panel is
5 then necessary. The relay will close the circuit through the
6 solenoid coil, which carries the larger current. The circuit
7 that controls the operation of the starting motor includes:
8

9 (a) An ignition switch that allows the operator
10 manual control over the starting system by means of "opening" or
11 "closing" the circuit.
12

13 (b) Small gauge wiring: provides a pathway for the
14 current within the control circuit.
15

16 (c) Electrically controlled relay to provide
17 additional control over the larger current flow to the starter
18 motor.
19

20 (d) Fuses or circuit breakers to protect the
21 starting system against a possible current overload by opening
22 the circuit, thus stopping the current flow.
23

24 **(ON SLIDE #208)**
25

26 (3) Starting Safety Switches. There are as many
27 different types of safety switches to help prevent job related
28 injuries and equipment mishaps as there are manufactures and
29 models. However they have a common purpose, to prevent
30 unintended equipment operation without human intervention. The
31 most common is the "Neutral Start Switch":
32

33 (a) An item of equipment with an automatic
34 transmission requires a means of preventing the engine from
35 starting while the transmission is in gear. Without this
36 feature, the equipment would lunge forward or backward once it
37 was started, causing personal injury or property damage. The
38 normally open neutral safety switch is connected in series in
39 the starting system control circuit and is usually operated by
40 the shift lever. When in the "PARK" or "NEUTRAL" position, the
41 switch is closed, allowing current to flow to the starter
42 circuit.
43

44 (b) Actual location of the neutral safety switch
45 depends on the kind of transmission and the location of the
46 shift lever. Some manufactures place the switch in the
47 transmission, while others place the switch on the transmission

1 housing, and still others incorporate the switch into the
2 selector lever.

3
4 **(ON SLIDE #209)**

5
6 d. **Common Causes of Starting System Failure.** The proper
7 operation of the starting system depends on a good battery, good
8 cables, good wiring connections, and a good starting motor.
9 Because a starting problem can be caused by a defective
10 component anywhere in the starting circuit, it is important to
11 check for the proper operation of each part of the circuit to
12 diagnose and repair the problem.

13
14 **(ON SLIDE #210)**

15
16 (1) An under charged or malfunctioning battery will not
17 deliver the proper electrical energy to the starting system in
18 order to crank the engine at the speed required for starting.

19
20 (2) Corrosion, loose connections, burnt contacts, and
21 frayed terminals will cause a resistance to the flow of
22 electrical current, and "rob" the starting system of electrical
23 voltage needed to create mechanical power.

24
25 (3) An open circuit, usually an unconnected ground or
26 blown circuit protection device, will interrupt the flow of
27 electricity to the starting system components.

28
29 (4) Mechanical failure due to binding will cause
30 excessive current flow as the load component works harder than
31 its intended design or electrical circuitry allows.

32
33 (5) Mechanical failure due to excessive wear or
34 catastrophic failure will prevent proper engagement of the
35 starter drive and engine driven gears with suitable transfer of
36 torque between the two.

37
38 (6) Excessively low temperatures have the effect of
39 lowering battery discharge capacity, reducing cylinder
40 compression temperatures, and increasing the viscosity of engine
41 fluids (oil and fuel). All these affect engine start-up and may
42 prevent an already strained starting system from cranking the
43 engine fast enough for starting the engine.

44
45 **(ON SLIDE #211)**

46
47

INSTRUCTOR NOTE

1 Movie starter solenoid voltage drop 1.15 minutes. Movie starter
2 current draw 1.26 minutes. Movie diagnosing starter binding,
3 .23 minutes. Movie starting and charging testing min max 1.31
4 minutes.

5
6
7 **(ON SLIDE #212)**

8
9 **INTERIM TRANSITION:** During the past 1 hour and 30 min we've
10 covered Starting System Operation and Troubleshooting. Do you
11 have any questions? If not you will take a quiz and then a ten
12 min break before the practical application.

13
14
15
16
17
18 **QUIZ (30 MIN)**
19 Hand out electrical starting system and troubleshooting quiz.

20
21 **(BREAK - 10 MIN)**

22
23 **(ON SLIDE #213)**

24
25 **INTERIM TRANSITION:** Do you have any more questions before the
26 practical application?

27
28
29
30
31 **(ON SLIDE #214)**

32
33 **INSTRUCTOR NOTE**

34 Perform the following practical application. **Allow students to**
35 **take breaks as required or as instructed.**

36
37
38 **PRACTICAL APPLICATION. (12 HRS)** This is a Practical Application
39 for any piece of engineer equipment. The purpose of this
40 practical application is to get the students to follow
41 troubleshooting steps in the manual, locate and fix any faults
42 observed. Normal class size is 25. There is one instructor
43 required for this evolution

44
45 **STUDENT'S ROLE:** The students should find the troubleshooting
46 steps in the appropriate electronic technical manual and follow

1 the steps to fix any faults displayed by Vehicle Automated
2 Diagnostics System (VADS).

3
4 **INSTRUCTOR ROLE:** You as the instructor will create a starter
5 fault on a piece of engineer equipment. Ensure that the students
6 have all appropriate material and PPE before starting the
7 practical exercise. Pass out Performance Checklist to students
8 have the students fill out the top and look at the checklist,
9 ask them if they have any questions and tell them to begin.

10
11 **1. Safety Brief:** Ensure that the students have all appropriate
12 material and PPE before starting the practical exercise.

13
14 **2. Supervision and Guidance:** Instructor is moving around the
15 equipment, assisting students, and answering questions as they
16 arise.

17
18 **3. Debrief:** N/A

19
20 **(ON SLIDE #215)**

21
22 **(BREAK - 10 MIN)**

23
24 **(ON SLIDE #216)**

25
26 **TRANSITION:** Before the break we have covered the electrical
27 starting systems, are there any questions, if not, I have a
28 couple for you.

29
30 (Q1) What does a typical starting system consists of?

31 **(A1) The start and control circuits.**

32
33 (Q2) Which of the two circuits requires a start switch or push
34 button to close the circuit?

35 **(A2) Control circuit.**

36
37 If there are no more questions we will talk about the Charging
38 system.

39
40
41
42
43 **(ON SLIDE #217)**

1 6. CHARGING SYSTEM OPERATION/TROUBLESHOOTING. (1 Hr)

2
3 (ON SLIDE #218)

4
5 a. General. The charging system is a mechanism in which the
6 principle of electromagnetic induction is used to convert
7 mechanical energy into electrical energy. It restores the
8 current used in cranking the engine to the battery. It also
9 supplies, up to the limit of its capacity, current to carry the
10 electrical load of the lights and accessories.

11
12 (ON SLIDE #219)

13
14 b. The heart of the charging system is the alternator and
15 uses many of the same electrical principles as a motor; however,
16 their operation is opposite. In the alternator, mechanical
17 motion is converted into electrical energy. In the motor,
18 electrical energy is converted into mechanical motion.

19
20
21 (ON SLIDE #220)

22
23 c. Simple Single-Loop Generator.

24
25 (1) If a single loop of wire (generating part) is
26 rotated in the magnetic field between a north and a south pole
27 (field part), there will be an electrical pressure produced in
28 the two sides of the loop. The voltage and current produced will
29 relate to the direction of the magnetic field (north to south)
30 and the direction of rotation.

31
32 (2) If each end of the loop is connected to a metal
33 segment of a commutator on which brushes rest, this electrical
34 pressure will cause a current to flow through any external
35 circuit that may be connected across the two brushes.

36
37 (ON SLIDE #221)

38
39 (3) If the loop is rotated through a complete
40 revolution, sides 1 (white) and 2 (black) will cut magnetic
41 lines of force in first one direction and then in the other.
42 This will produce current in each side of the loop, first in one
43 direction and then in the other. That is, in side 1, current
44 will flow in one direction when it is passing the North Pole and
45 in the other direction when it is passing the South Pole.
46 However, because the commutator segments also rotate with the

1 loop, the current always will leave the right-hand brush and
2 enter the left-hand brush according to the electron theory.

3
4 d. **Multiple-Loop Generator.**

5
6 (1) In the simple, single-loop generator, the current
7 produced in each side of the loop reaches a maximum when the
8 sides are cutting the lines of force in a perpendicular
9 direction. (This is the position in which the loop is shown.) As
10 the loop moves away from this position, it cuts fewer and fewer
11 lines of force and less and less current is produced. By the
12 time the loop has turned 90 degrees the sides are moving
13 parallel to the lines of force and are cutting no lines,
14 therefore no current is being produced.

15
16 **(ON SLIDE #222)**

17
18 (2) Many loops, or turns, of wire are required in the
19 conductor in order for the generator to produce an appreciable
20 amount and even flow of current. The rotating member that
21 contains the wire loops and the commutator is called an armature
22 (much like a starter).

23
24 (3) The windings are assembled in a soft iron core
25 because iron is more magnetically permeable than other
26 substances that could be used. The windings are connected to
27 each other and to the commutator segments in such a way that the
28 current impulses overlap and produce a smooth flow of current.
29 This could be compared to the overlapping of power impulses in
30 an 8- or 12-cylinder engine.

31
32 **(ON SLIDE #223)**

33
34 e. **The Basic Alternator.** Most military equipment is now
35 equipped with an A/C charging system. The reason for changing to
36 the A/C system is that an alternator is capable of producing a
37 higher voltage at idle speed, whereas a D/C generator produces
38 very little voltage at idle speed. Many of the military vehicles
39 are equipped with radios, firing devices, and other high-current
40 drawing equipment. When this equipment is in operation and the
41 vehicle's engine is at a low rpm, a D/C generator would not
42 produce the required current and voltage to keep the batteries
43 charged and to supply the current required to operate the
44 accessories properly.

45
46 **(ON SLIDE #224)**

47

1 (1) Construction. In the alternator, it is the field
2 (rotor) that moves and the generating part (stator) is
3 stationary. The purpose of the alternator is to produce more
4 power and operate over a wider speed range than that of a
5 generator. Because of this, its construction is different.

6
7 **(ON SLIDE #225)**
8

9 (2) Rotor Design. The rotor is designed with two pole
10 pieces that sandwich the field winding on the shaft. Each pole
11 piece has finger-like projections. When the rotor is assembled,
12 the projections interlock with each other. The pole pieces form
13 north and south magnetic poles. The core of the rotor contains
14 the axially wound field winding which is made of varnish-
15 insulated copper wire. Each end of the field winding is
16 connected to an individual slip ring.

17
18 **(ON SLIDE #226)**
19

20 (3) Stator Design. The stator is the section in which
21 the current is induced. It is made of a slotted laminated ring
22 with the conductors placed in the slots. The current generated
23 in the windings is transferred to the rest of the system through
24 three stationary terminals. The stator is designed with three
25 separate windings so that it produces three separate A/C
26 currents. This is known as three-phase output. Each winding is
27 in the form of loops that are spaced at intervals on the frame.
28 The windings then are arranged so that they are offset from each
29 other. There are two types of connections for the windings:

30
31 (a) The three windings are connected in series and
32 are all tied together in the middle to form what is known as a
33 "Y" (wye) wound stator. It is the most common.

34
35 (b) The three windings are connected in parallel
36 and are all tied together at one end to form what is known as a
37 "D" (delta) wound stator. The advantage of a "D" wound stator is
38 a higher current output due to parallel arrangement of the
39 stator connections.

40
41 **(ON SLIDE #227)**
42

43 (4) Rotor-to-Stator Relationship. The rotor is
44 synchronized to the stator; that is, when one north pole
45 projection is aligned with one of the loops of one-phase winding
46 loop, the other north pole projections will also align with the

1 other loops of that phase winding. This sequence of alignment
2 between the rotor projections is necessary for operation.

3
4 **(ON SLIDE #228)**

5
6 (5) Rectifier Bridge. The alternator produces
7 alternating current at its output, and this is unacceptable for
8 a D/C electrical system.

9
10 (a) The alternator is fitted with a rectifier
11 bridge to convert the output from A/C to D/C. If the output
12 wires of a basic A/C circuit are each fitted with diodes, the
13 alternating current can be given one direction and thus be
14 changed to direct current.

15
16 (b) Because most alternators have three outputs
17 (three-phase stator), the rectifier bridge will consist of six
18 diodes (three positive and three negative). The diodes will be
19 connected so that they combine the three A/C outputs of the
20 alternator into one D/C output.

21
22
23 **(ON SLIDE #229)**

24
25 (6) Solid-State Voltage Regulator. A solid-state
26 voltage regulator is a static unit that is totally electronic in
27 operation. In this configuration, the rotor field is turned on
28 and off by zener diodes. The zener diodes produce a signal to
29 the base of a transistor whenever the electrical system voltage
30 reaches the desired level. This signal to the base of the
31 transistor reduces or shuts off field current to reduce or stop
32 alternator output.

33
34 (a) When the system voltage drops again, the
35 transistor again will allow alternator output. This cycle will
36 repeat itself as much as 2000 times per second. Some
37 applications utilize a rheostat to adjust the resistance of the
38 field current, thereby regulating alternator output.

39
40 (b) The solid-state regulator has virtually
41 replaced the mechanical units in all currently produced
42 equipment due to the extreme reliability and low manufacturing
43 costs of solid-state components. Another desirable feature of a
44 solid-state regulator is that it can be made small enough to be
45 built into the alternator.

46
47 **(ON SLIDE #230)**

1 (7) Diode trio. There is another circuit in the
2 alternator to control the charging system warning lamp that is
3 on the dash. Part of that circuit is another set of diodes
4 mounted inside the alternator called the diode trio. The diode
5 trio takes current coming from the three stator windings and
6 passes a small amount through three diodes so that only the
7 positive voltage comes through. After the diodes, the wires are
8 joined into one wire and sent out of the alternator. It then
9 goes to one side of the dash warning lamp that is used to tell
10 you when there is a problem with the charging system. The other
11 side of the lamp is connected to the run side of the ignition
12 switch. If both sides of the warning lamp have equal positive
13 voltage, the lamp will not light. Remove voltage from one side
14 and the lamp comes on to let you know there is a problem.

15 **(ON SLIDE #231)**

16

17 f. Cooling Alternators. Air cooling is the most common
18 method of heat removal from alternators. The usual arrangement
19 consists of a fan that forces air through the alternator to cool
20 the rotor, stator, and rectifier. The major advantage of air
21 cooling is that it is self-contained, drawing air from the
22 environment. However, another factor is that, unless it is
23 filtered, cooling air can deliver abrasive particles, water, or
24 other substances to the interior. Furthermore, rotor and stator
25 design must permit unrestricted passage of air through the
26 alternator. This can be accomplished by designing passages
27 through the rotor and stator.

28

29 **(ON SLIDE #232)**

30

31 **INSTRUCTOR NOTE**

32 Movie charging system components 1.39 minute.

33

34

35 **(ON SLIDE #233)**

36

37 f. Accessory Items.

38

39 (1) Fuel Pressure Field Switch. The fuel pressure
40 field switch is a device that is used on high output alternators
41 to prevent the alternator from placing a load on the engine
42 until it is running. The alternator field circuit opens until
43 the fuel pressure reaches the normal operational range.

44

45 (2) Field Relay (Cut out relay). The field relay is
46 used in two basic applications:

1
2 (a) It can be used to isolate the field circuit
3 from the battery whenever the ignition switch is turned off. In
4 this application, the magnetic coil is energized with the
5 ignition switch. The contact points then pull together,
6 completing the field circuit.

7
8 (b) It also can be used to operate an alternator
9 no-charge warning light; the magnetic coil is energized by one
10 of the stator windings. This will cause the contact points to be
11 pulled together whenever the alternator produces sufficient
12 current to sustain operational voltage.

13
14 **(ON SLIDE #234)**

15
16 g. **Charging System Gauges and Indicators.**

17
18 (1) Ammeter. The ammeter is used to indicate the
19 amount of current flowing to and from the battery. It does not
20 give an indication of total alternator output because other
21 units in the electrical system, besides the battery, are
22 supplied by the alternator. Current flowing from the storage
23 battery to the starting motor is never sent through the ammeter,
24 because the great quantities used (200 to 600 amperes) cannot be
25 measured on an instrument of such limited capacity.

26
27 **(ON SLIDE #235)**

28
29 (2) Voltmeter. Voltmeters are a common instrument
30 panel battery condition indicator. This is because the
31 electrical system voltage is a more accurate indication of the
32 condition of the electrical system than the amperage and is
33 easier to interpret by the operator. During equipment operation,
34 the voltage indicated on the voltmeter is considered to be
35 normal in a range of 13.2 to 14.5 volts for a 12-volt electrical
36 system. As long as the system voltage remains in this range, the
37 operator can assume that no problem exists. This contrasts with
38 an ammeter, which gives the operator no indication of problems
39 such as an improperly calibrated voltage regulator, which could
40 allow the battery to be drained by regulating system voltage to
41 a level that is below normal.

42
43 **(ON SLIDE #236)**

44
45 (3) Low-Voltage Warning Light. The indicator lamp can
46 be set-up to warn the operator whenever the electrical system
47 voltage has dropped below the normal operational range. The lamp

1 is operated by a calibrated relay that opens the circuit to it
2 whenever electrical system voltage is in the normal range (13.2
3 to 14.5 volts for a 12-volt system). Whenever the voltage falls
4 below the normal range, the magnetic field becomes insufficient
5 to overcome the force of the relay spring, which pulls the
6 contact points closed. This closes the circuit to the indicator
7 lamp.

8
9 **(ON SLIDE #237)**

10
11 (4) No-Charge Indicator. The indicator lamp can also
12 be set-up to indicate whenever the alternator is not producing
13 current. The circuitry that operates a no-charge indicator lamp
14 is usually incorporated in the voltage regulator.

15
16 (a) In a system equipped with a no-charge
17 indicator lamp a resistor is matched with the resistance of the
18 indicator lamp so that their parallel arrangement will produce a
19 zero-voltage drop when the alternator is producing current.

20
21 (b) When the ignition switch is closed, before the
22 engine is started, current flows through the resistor and the
23 indicator lamp to the alternator field, causing the indicator
24 lamp to light.

25
26 (c) After the engine is started, the alternator
27 begins to produce current, energizing the field from the stator.
28 This results in a zero potential across the indicator lamp,
29 causing it to go out (opposing voltage).

30
31
32 **INSTRUCTOR NOTE**

33 Refer back to Kirchoff's Voltage Law and Watt's Law for further
34 explanation.

35
36
37 **(ON SLIDE #238)**

38
39 h. Common Causes of Charging System Failure.

40
41 (1) An under charged or malfunctioning battery will
42 cause the charging system to work harder under all conditions by
43 trying to recharge the battery while supplying electrical system
44 requirements.

45
46 (2) Corrosion, loose connections, burnt contacts, and
47 frayed terminals will cause high resistance to the flow of

1 electrical current, and cause the voltage regulator to remain on
2 longer than its intended design causing overheating.

3
4 (3) Loose or improperly aligned drive belts can cause
5 pulley slippage under heavy current demand, or mechanical
6 failure from excessive bearing wear.

7
8 (4) Polarity reversal of the electricity used to
9 energize the rotor field circuit can destroy the fine electronic
10 circuitry of the voltage regulator or cause catastrophic failure
11 of the alternator.

12
13 **(ON SLIDE #239)**

14
15
16 **INSTRUCTOR NOTE**

17 Movie starting and charging system testing 2.21 minutes. Movie
18 alternator output test 1.42 minutes.

19
20
21 **(ON SLIDE #240)**

22
23 **INTERIM TRANSITION:** During the past hour we've covered Charging
24 System Operation and Troubleshooting. Do you have any questions?
25 If not let's take a break and then get into troubleshooting the
26 charging system practical application.

27
28
29
30
31
32 **(BREAK - 10 MIN)**

33
34 **INTERIM TRANSITION:** Any more questions before the charging
35 system practical application.

36
37
38
39
40
41 **INSTRUCTOR NOTE**

42 Perform the following practical application. **Allow students to**
43 **take breaks as required or as instructed.**

44
45
46 **(ON SLIDE #241)**
47

1 **PRACTICAL APPLICATION. (12 HRS)** This is a Practical Application
2 for any piece of engineer equipment. The purpose of this
3 practical application is to get the students to follow
4 troubleshooting steps in the manual, locate and fix any faults
5 observed. Normal class size is 25. There is one instructor
6 required for this evolution
7

8 **STUDENT'S ROLE:** The students should find the troubleshooting
9 steps in the appropriate electronic technical manual and follow
10 the steps to fix any faults displayed by Vehicle Automated
11 Diagnostics System (VADS).
12

13 **INSTRUCTOR ROLE:** You as the instructor will create a charging
14 system malfunction on a piece of engineer equipment. Ensure that
15 the students have all appropriate material and PPE before
16 starting the practical exercise. Pass out Performance Checklist
17 to students have the students fill out the top and look at the
18 checklist, ask them if they have any questions and tell them to
19 begin.
20

21 **1. Safety Brief:** Ensure that the students have all appropriate
22 material and PPE before starting the practical exercise.
23

24 **2. Supervision and Guidance:** Instructor is moving around the
25 equipment, assisting students, and answering questions as they
26 arise.
27

28 **3. Debrief:** N/A

29
30 **(ON SLIDE #242)**
31

32 **TRANSITION:** During the past hour we've covered Charging System
33 Operation and Troubleshooting. Do you have any questions? If
34 not, I have a couple for you.
35

36 (Q1) What is the reason for changing A/C to D/C system on our
37 Marine Corps gear?

38 **(A1) An alternator is capable of producing a higher voltage at**
39 **idle speed, whereas a D/C generator produces very little voltage**
40 **at idle speed. When this equipment is in operation and the**
41 **vehicle's engine is at a low rpm, a D/C generator would not**
42 **produce the required current and voltage to keep the batteries**
43 **charged and to supply the current required to operate the**
44 **accessories properly.**

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(Q2) What changes Alternating current to Direct Current?
(A2) A Rectifier Bridge (Diode Trio).

Take a 10 min break and we'll take a quiz and then move into
Electrical Wiring Repair and Electrical Schematic
Interpretation.

(ON SLIDE #243)
(BREAK - 10 MIN)
(ON SLIDE #244)

QUIZ (30 MIN) After coming off the break handout charging system operation and troubleshooting quiz.

TRANSITION: Do you have any more questions? If not, lets talk
about Electrical Wiring Repair and Electrical Schematic
Interpretation.

(ON SLIDE #245)
7. WIRING REPAIR AND SCHEMATIC INTERPRETATION. (2 Hrs)

(ON SLIDE #246)
a. Power Distribution Designs. Electrical power and
control signals must be delivered to electrical devices reliably
and safely so that the electrical system functions are not
impaired or converted to hazards (Appendix 4). This goal is
accomplished through careful circuit design, prudent component
selection, and practical equipment location.

- (1) The list of common equipment used to fulfill power
distribution requirements in military equipment includes:
- (a) Single-conductor wires.
 - (b) Multi-conductor harnesses.

- 1 (c) Bus bars.
- 2
- 3 (d) Terminal blocks.
- 4
- 5 (e) Terminals.
- 6
- 7 (f) Connectors.
- 8

9 **(ON SLIDE #247)**

10
11 (2) In order to optimize performance, economy, and
12 safety in electrical system design, guidelines for the design of
13 main power distribution circuits, conductor selection, routing
14 practices, and wiring and cable assembly requirements include:

- 15
- 16 (a) Human factors.
- 17
- 18 (b) Environmental factors.
- 19
- 20 (c) Circuit protection factors.
- 21
- 22 (d) Circuit identification techniques.
- 23

24 **(ON SLIDE #248)**

25
26 b. **Wiring Harness Assemblies.**

27
28 (1) Wiring assemblies consist of wires and cables of
29 definitely prescribed length, assembled together to form a
30 subassembly that will interconnect with specific electrical
31 components and/or equipment. There are two basic types of wiring
32 assemblies:

33
34 (a) Cable Assembly. The cable assembly consists
35 of a stranded conductor with insulation or a combination of
36 insulated conductors enclosed in a covering or jacket from end
37 to end. Terminating connections seal around the outer jacket so
38 that the inner conductors are isolated completely from the
39 environment experienced by the outer jacket. Cable assemblies
40 may have two or more ends.

41
42 (b) Wiring Harness. Wiring harness assemblies
43 contain two or more individual conductors laid parallel or
44 twisted together and wrapped with binding materials such as
45 tape, lacing cord, or wiring ties. The binding materials do not
46 isolate the conductors from the environment completely, and

1 conductor terminations may or may not be sealed. Wiring
2 harnesses may also have two or more ends.

3
4 **(ON SLIDE #249)**

5
6 (2) Wiring Harness Bindings. Several methods are
7 employed to bind the wire bundles together in wiring harness
8 assemblies. Each method has an intended or preferred application
9 in military equipment.

10
11 (a) Tape Binding. This binding is intended for
12 equipment interior wiring applications where wires are
13 unprotected, and an additional measure of snag protection and
14 abrasion resistance is required. Wires are bound together with
15 one-half overlapping turns of tape.

16
17 (b) Spaced Bindings - Tapped. This binding is
18 intended for interior wiring in protected locations, or in
19 junction and control box applications. Wires are bound together
20 with one-half overlapping turns of tape in spaced intervals.
21 Tape should form 2- to 2.25-in. wrap lengths spaced at 8- to 12-
22 in. intervals.

23 (c) Spaced Bindings - Heat-Shrinkable Tubing. One
24 alternative method for spaced binding uses sleeving in lieu of
25 tape. The cables are bound together with 0.75- to 1.25-in.
26 lengths of the heat-shrinkable sleeving spaced at 8- to 12-in.
27 intervals

28
29 **(ON SLIDE #250)**

30
31 (d) Spaced Bindings - Cable Ties. Another
32 alternative spaced-binding method uses wire ties or straps.
33 Cables are bound together with straps spaced at 8- to 12-in.
34 intervals.

35
36 (e) High-Temperature Bindings. This binding
37 method is intended for harnesses used on engines, transmissions,
38 or other systems where additional protection against high
39 temperature is required. Wires are covered, or bound together
40 with insulating sleeving. Sleeving ends and junctions are bound
41 to cables with one-half overlapping turns of tape. Tape endings
42 must overlap fully.

43
44 **(ON SLIDE #251)**

45
46 c. Wiring Harness Identification. Wires in an electrical
47 system should be identified by a number, color, or code to

1 facilitate tracing circuits during assembly, troubleshooting, or
2 rewiring operations.

3
4 (1) This identification should appear on wiring
5 schematics and diagrams and whenever practical on the individual
6 wire. The assigned identification for a continuous electrical
7 connection should be retained on a schematic diagram until the
8 circuit characteristic is altered by a switching point or active
9 component.

10
11 (2) An extension of this system involves the use of
12 suffix letters on wiring diagrams and wiring assemblies to
13 identify the segments of wires between terminals and connector
14 contacts. The use of suffix letters is advantageous when it is
15 necessary to identify several individual wires of a common
16 circuit that are bound in the same harness.

17
18 **(ON SLIDE #252)**

19
20 (3) Different manufactures use different methods to
21 mark their wiring assemblies. There are several practical
22 methods used to apply wire identification characters on wiring
23 assemblies. Four of the commonly employed methods are:

24
25 (a) Lettering may be hot stamped or printed
26 directly on the wire or cable insulation using white letters on
27 dark backgrounds or black letters on light backgrounds.

28
29 (b) Lettering may be hot stamped or printed on
30 heat-shrinkable sleeving, length and diameter as required,
31 assembled over the wire insulation.

32
33 (c) Lettering may be indented or embossed style
34 and length as required.

35
36 (d) Metal marker bands with indented or embossed
37 characters are the most durable and they remain legible even if
38 painted over.

39
40 **(ON SLIDE #253)**

41
42 **INTERIM TRANSITION:** Are there any questions over wiring harness
43 identification? If not, let's talk about wire terminal
44 connections.

45
46
47

1
2 (ON SLIDE #254)
3

4 d. Wire Terminal Connections. Wire lug terminals are
5 divided into two major classes: the solder type; and the
6 solderless type, which also are called the pressure or crimp
7 type. The solder type has a cup in which the wire is held by
8 solder permanently, whereas the solderless type is connected to
9 the wire by special tools that deform the barrel of the terminal
10 and exert pressure on the wire to form a strong mechanical bond
11 and electrical connection. Solderless-type terminals gradually
12 have replaced solder-type terminals in military equipment.
13

14 (ON SLIDE #255)
15

16 (1) Solderless Terminals. Solderless terminals come in
17 a variety of designs. Some of the more common recommended
18 terminals are the ring-tongue, rectangular-tongue, and flag
19 types. The inside diameter of the sleeve is slightly larger than
20 the outside diameter of the wire insulation. In the crimping
21 operation, when the barrel is fastened to the end of the wire,
22 the insulation supporting sleeve is fastened around the
23 insulation.
24

25 (ON SLIDE #256)
26

27 (a) One of the major sources of trouble when a
28 terminal is connected to a wire has always been the breakage of
29 the wire near its junction with the terminal. Wire failures have
30 been decreased by adding a sleeve to the basic terminal. This
31 additional support prevents excessive bending of the wire at the
32 point where it enters the barrel of the terminal, and also
33 prevents fraying of the insulation or braid that is over the
34 wire.
35

36 (b) A special water seal terminal, designed to
37 prevent water from reaching the conductor is also available.
38 This terminal should be used wherever interconnecting wire is
39 terminated in an area subject to bilge water, road splash, or
40 corrosive spills. If water seal terminals are not used in such
41 circumstances, the stranded conductor will absorb moisture, and
42 rapid corrosion of the individual strands will occur.
43

44 (ON SLIDE #257)
45

46 (2) Solder-Type Terminals. Solder-type terminals come
47 in most of the configurations. Although they are considered to

1 make more positive, permanent connections, they are not used as
2 widely as solderless connectors because of the difficulty
3 involved with installing them. However, in modern equipment with
4 multiple computer controlled circuits, most manufactures require
5 wire repairs to be soldered or solder-type connectors to be
6 used.

7
8 **(ON SLIDE #258)**

9
10 **INSTRUCTOR NOTE**

11 Movie wire repair 3.30 minutes.

12
13
14 **(ON SLIDE #259)**

15
16 **e. Wiring Harness Connectors.** Harness connectors have
17 evolved to facilitate the coupling and uncoupling of electrical
18 equipment for replacement or service. The typical connectors
19 used on military equipment permit the elements of a system to be
20 fabricated and serviced as individual assemblies or components
21 so that the final system configuration is built and maintained
22 more easily. The interconnection generally is accomplished using
23 multiconductor or single conductor cable assemblies or wiring
24 harnesses, which permit convenient placement of the system
25 components. Connectors and receptacles are also attached
26 directly to individual components to permit the easy removal of
27 items that are connected to mating parts without the use of
28 interconnecting cables (circuit boards and relays). A compatible
29 connection system consists of a pin assembly, a mating
30 receptacle assembly, and the wires or cables leading to them.

31
32 **(ON SLIDE #260)**

33
34 Connector assemblies exist in a variety of configurations, each
35 of which is intended for a particular environmental and/or
36 mounting condition.

37
38 **(ON SLIDE #261)**

39
40 (1) The mating halves are available with either pin-
41 type or receptacle-type contacts (male or female contacts). The
42 placement of one in preference to the other is based on a
43 "general rule" prescribing that receptacle (female) is used on
44 the power side of a connection. This arrangement is intended to
45 prevent accidental shorting of the power side of the connection,
46 which could injure personnel or damage equipment. Connectors are
47 designed specifically for high or low voltage applications.

1
2 **(ON SLIDE #262)**
3

4 (2) There is a variety of connector plug assemblies
5 used on military equipment, and the primary physical difference
6 between them is the back shell configuration. The back shell is
7 used to direct the connecting wire or cable either axially or in
8 angles up to 90 degrees from the axis of the connector, as well
9 as to provide a water seal and strain relief for the cable or
10 wire.
11

12 (a) The Circular Plastic ConnectorTM - Pin-type
13 Contacts will accommodate many different arrangements of pin
14 contacts. Not all pin cavities in the connector have to be used;
15 however, the corresponding cavities must be matched because the
16 mating halves will only fit one way.
17

18 **(ON SLIDE #263)**
19

20 (b) The Sure-SealTM connector and pin contacts
21 also have provisions for accurate mating between the two halves.
22 But instead of using guide keys and key ways, the connector
23 bodies are molded such that they will not mate incorrectly.
24

25 **(ON SLIDE #264)**
26

27 (c) The MetrimateTM connector and pin contacts
28 also have a safeguard so that it can be mated only one way. The
29 locking mechanism consists of clips, and to separate the
30 connector halves, the clips must be depressed while pulling them
31 apart.
32

33 **(ON SLIDE #265)**

34 (d) The Mate-N-LokTM connector and pin contacts
35 have provisions for six pin contacts. The locking mechanism
36 engages as the connector halves are mated. To disengage, the
37 locking clips on the male connector half must be depressed as
38 the two connector halves are pulled apart.
39

40 **(ON SLIDE #266)**
41

42 (e) The DeutschTM connector is circular like the
43 Circular Plastic ConnectorTM, but it is made from metal rather
44 than plastic. It also has soft rubber around the cavity holes to
45 seal out moisture, dust, or any other type of contaminate. This

1 connector is available in different sizes to accommodate varying
2 numbers of pin contacts, and some models will take two different
3 sizes of pins.

4
5 **(ON SLIDE #267)**

6 (f) The Weather PackTM connector has a molded
7 self-lubricating silicone seal that comes assembled to the pin
8 connector half. When the two connector halves are mated, the
9 seal creates an effective environmental seal between the
10 connector halves. To keep moisture and other contaminants from
11 entering the connector at the wire leads, cable seals are used
12 on each wire lead.

13
14 **(ON SLIDE #268)**

15
16 (g) The molded type connector usually has one to
17 four wires that are molded into a one piece component. Although
18 the connector halves separate, the connector itself cannot be
19 taken apart.

20
21 **(ON SLIDE #269)**

22
23
24 **INSTRUCTOR NOTE**

25 Movie CAT connector repair - small 1.47 minutes. Movie CAT
26 connector repair - medium 1.44 minutes. Movie CAT connector
27 repair - large .46 minutes.

28
29
30 **(ON SLIDE #270)**

31
32 **INSTRUCTOR NOTE**

33 Have students or a student read paragraphs 3, 3a-3d.

34
35
36 (3) Harness connector requirements. Electrical
37 connectors must be capable of withstanding the effects of the
38 military environment. Protection against damage due to
39 temperature extremes, water, oil, and physical abuse is
40 mandatory.

41
42 (a) In order to conduct current safely through
43 each contact, the circuit amperage is determined prior to
44 installation. The contact size is then established with a safety
45 factor sufficient to provide safe operation under conditions of
46 temporary overload.

1
2 (b) Another important safety factor is mechanical
3 strength. In many applications, oversized contacts are used even
4 though a smaller contact may be called for because the
5 mechanical strength of the oversized contact is needed.
6

7 (c) Great care must be exercised in the selection
8 of connectors to make certain that they will meet mechanical
9 strains placed upon them in practical application. Some
10 equipment connector housings may be used as personnel steps if
11 they happen to be in the right location, and it is not an
12 uncommon sight to see military equipment lifted or carried by
13 one or more of its connectors even though connectors or thin
14 housings are not intended for these purposes.
15

16 (d) The selected connector is designed to prevent
17 incorrect mating built into it. This may be done through
18 dissimilar-size guide pins, a nonsymmetrical arrangement of
19 contact barriers, or the design of the connector shell housing.
20 Contact pins should never be used for alignment or polarization.
21

22 (e) Most connectors (except for molded connectors)
23 are designed so that an individual pin or receptacle contact can
24 be removed and replaced should it become bent or broken. The
25 locking mechanism that retains the individual wires, pins, and
26 receptacles varies from connector to connector, however they are
27 available through the supply system and come disassembled when
28 ordered.
29

30 **(ON SLIDE #271)**
31

32 **INSTRUCTOR NOTE**

33 Picture of connectors.
34
35

36 **(ON SLIDE #272)**
37

38 **f. Negative Grounded Circuits versus Positive Grounded**
39 **Circuits.**
40

41 (1) The body and chassis equipment is made of steel.
42 This feature is utilized to eliminate one of the wires from all
43 of the electrical circuits. By attaching one of the battery
44 terminals to the body and chassis you ground the battery. Any
45 electrical component can be connected by hooking up one side, by
46 wire, to the battery and the other side to the body. The

1 practice of connecting one side of the battery to the body is
2 called grounding (also called earth).

3
4 **(ON SLIDE #273)**

5
6 Most equipment manufacturers ground the negative side of
7 the battery. This is referred to as an electrical system with a
8 negative ground.

9
10 **(ON SLIDE #274)**

11
12
13 **INSTRUCTOR NOTE**

14 Movie negative ground corrosion .46 minutes.
15

16
17 (2) Some manufactures use positive ground electrical
18 systems to eliminate corrosion or electrolysis affecting the
19 electrical systems. When a negative grounded vehicle is exposed
20 to moisture, the potential is there for electrolysis to take
21 place because of the steel structural parts of the equipment and
22 copper wires, terminals, and electrical components. The voltage
23 differential between the steel and copper parts is significant.
24

25 (3) By exposing the equipment to moisture combined with
26 salt, a condition similar to copper plating results. The copper
27 in this electrolyte bath is ionized and is attracted to the
28 negative steel, resulting in electrical system deterioration. On
29 a positively grounded system the action is reversed. With the
30 large mass of structural steel compared to the small amount of
31 electrically charged copper in the electrical system, the effect
32 of deterioration is minor.
33

34 **(ON SLIDE #275)**

35
36 **INTERIM TRANSITION:** During the past 2 hours we've covered
37 Wiring Repair and Schematic Interpretation. Do you have any
38 questions? If not, let's take a break and then we will move into
39 our practical application for repairing wires.
40
41
42
43

44
45 **(BREAK - 10 MIN)**
46
47

1 **INTERIM TRANSITION:** Are there any more questions before our
2 practical application for repairing wires.

3 _____
4 _____
5 _____
6
7
8 **INSTRUCTOR NOTE**
9 Perform the following practical application. **Allow students to**
10 **take breaks as required or as instructed.**

11
12
13 **(ON SLIDE #276)**
14
15

16 **PRACTICAL APPLICATION. (2 Hrs)** This is a Practical Application
17 conducted in the bay at the work stations. The purpose of this
18 practical application is to get the students familiar with
19 repairing open circuits. Normal class size is 25. There is one
20 instructor required for this evolution.

21
22 **STUDENT ROLE:** The students will repair a simulated open circuit
23 by soldering two loose ends together and then selecting a method
24 of protection against outside elements.

25
26 **INSTRUCTOR ROLE:** You as the instructor will supervise and assist
27 any student who may have difficulty repairing the wire and
28 answer any questions that may arise.

29
30 **1. Safety Brief:** Ensure that the students have all appropriate
31 material and PPE before starting the practical exercise.

32
33 **2. Supervision and Guidance:** Instructor is moving around the work
34 stations, assisting students, and answering questions as they
35 arise.

36
37 **3. Debrief:** N/A

38
39 **(ON SLIDE #277-278)**
40

41 **TRANSITION:** We have just completed repairing a simulated open
42 circuit, do I have any questions? If not, I have a couple for
43 you.
44

1 (Q1) What are some of the common equipment used to fulfill power
2 distribution requirements in military equipment?

3 **(A1) Single-conductor wires, Multi-conductor harnesses, Bus**
4 **bars, Terminal blocks, Terminals, Connectors.**

5
6 (Q2) What are two basic types of wiring assemblies?

7 **(A2) Cable Assembly and Wiring Harness.**

8
9 Take a 10 min break and we'll move into On-Board Diagnostic
10 Systems Operation and Troubleshooting.
11 Before the break we have covered Wiring Repair and Schematic
12 Interpretation. Now let's talk about On-Board Diagnostic Systems
13 Operation and Troubleshooting.

14
15
16
17
18
19 **(BREAK - 10 MIN)**

20
21 **TRANSITION:** Now let's talk about On-Board Diagnostic Systems
22 Operation and Troubleshooting.

23
24
25 **(ON SLIDE #279)**

26
27 **8. ON-BOARD DIAGNOSTIC SYSTEMS OPERATION/TROUBLESHOOTING.**
28 **(3Hrs)**

29
30
31 **INSTRUCTOR NOTE**

32 Movie introduction to ECM 3.17 minutes.
33

34
35
36
37 **(ON SLIDE #280)**

38
39 **a. General.**

40
41 (1) The purpose of integrating computers into equipment
42 systems is to optimize performance, increase reliability, and
43 improve operator efficiency. The use of computers on equipment
44 has expanded to include control and operation of several
45 functions, including engine management, braking, suspension,
46 transmission, and load lifting. Some of these functions are

1 controlled or monitored by what is commonly known as the
2 Electronic Control Module (ECM).

3
4 **(ON SLIDE #281)**

5
6 (2) The ECM processes the physical conditions that
7 represent information (data).

8
9 **(ON SLIDE #282)**

10
11 The operation of the ECM is divided into four basic functions
12 input, processing, storage, and output. Understanding these four
13 functions will help the mechanic to organize the troubleshooting
14 process.

15
16 **(ON SLIDE #283)**

17
18 When a system is tested, the mechanic will be attempting to
19 isolate the problem to one of these functions.

20
21 **(ON SLIDE #284)**

22
23 **b. Inputs.** Voltage signals are sent from input devices to
24 the ECM. The ECM receives the inputs that it checks with
25 programmed values.

26
27 **(ON SLIDE #285)**

28
29 Depending on the input, the computer will control the output(s)
30 until the programmed results are obtained. The inputs can come
31 from other computers, switches, the mechanic, or through a
32 variety of sensors.

33
34 **(ON SLIDE #286)**

35
36 (1) Sensors are used as inputs to computer management
37 systems to monitor various conditions during equipment
38 operation. There are many different designs of sensors. Some are
39 nothing more than a switch that completes the circuit. Others
40 are complex chemical reaction devices that generate their own
41 voltage under different conditions. Repeatability, accuracy,
42 operating range, and linearity are all requirements of a sensor.
43 (Linearity refers to the sensor signal being proportional to the
44 measured value.)

45
46 **(ON SLIDE #287)**

47

1 (2) A thermistor contains a thermal resistor. It's used
2 to sense engine coolant or ambient air temperatures. By
3 monitoring the thermistor's resistance value, the computer is
4 capable of observing very small changes in temperature. The
5 computer sends a reference voltage to the thermistor (usually 5
6 volts) through a fixed resistor. As the current flows through
7 the thermistor resistance to ground, a voltage sensing circuit
8 measures the voltage drop. Using its programmed values, the
9 computer is able to translate the voltage drop into a
10 temperature value.

11
12 **(ON SLIDE #288)**

13
14 (3) A piezoresistive sensor changes its resistance
15 value according to the amount of pressure that is applied to it.
16 A voltage regulator supplies a constant voltage to the sensor.
17 Since the amount of voltage dropped by the sensor will change
18 with the change in resistance, the computer can determine the
19 amount of pressure on the crystal by measuring the voltage drop
20 across the sensor.

21
22 **(ON SLIDE #289)**

23
24
25 **INSTRUCTOR NOTE**

26 Movie testing a "TP" sensor. 4.38 minutes.

27
28
29 (4) The potentiometer usually consists of a wire wound
30 resistor with a moveable center wiper. A constant voltage value
31 (normally 5 volts) is applied to "A". If the wiper is located
32 close to this terminal, there will be represented by high
33 voltage signal back to the computer through terminal "B". As
34 the wiper is moved toward the "C" terminal, the sensor signal
35 voltage to terminal "B" decreases. The computer interprets the
36 different voltage values into different positions of the wiper.

37
38 **(ON SLIDE #290)**

39
40 (5) Magnetic pulse generator.

41
42 (a) Application. Magnetic pulse generators are
43 commonly used to send data to the computer about the speed of
44 the monitored component. This data provides information about
45 equipment speed and engine speed. The signals from the speed
46 sensors are used for computer-driven gauges, gear shifting in
47 automatic transmissions, and automatic ride control systems.

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(ON SLIDE #291)

(b) A timing disc is attached to the rotating shaft and is used to conduct the lines of magnetic force. The teeth on the timing disc will cause a voltage generation that is constant per revolution of the shaft and is relational to the amount of distance that is traveled by the equipment.

(ON SLIDE #292)

INSTRUCTOR NOTE
Clip Magnetic pulse generator

(c) The pick-up coil may consist of a permanent or electromagnet. As a tooth on the timing disk approaches and passes the pick-up coil, it distorts the magnetic field around the magnet causing the field to move in relation to the coil. This relative motion creates an alternating current in the coil that is sent to the computer.

(ON SLIDE #293)

INSTRUCTOR NOTE
Movie testing a wheel speed sensor 3.10 minutes.

The computer calculates how fast the equipment is going based on the frequency of the signal.

(ON SLIDE #294)

(6) Feedback signals. Data concerning the effects of the computer's commands may be fed back to the computer as an input signal. When an actuator is operated by the computer, the feedback signal will confirm the operation of the device. Changing states of the actuator will result in a predictable change in the computer's voltage sensing circuit.

(ON SLIDE #295)

INTERIM TRANSITION: Are there any questions over magnetic pulse generators? If not, let's talk about processing.

(ON SLIDE #296)

1
2 c. Processing.

3
4 (1) A computer is capable of reading only voltage
5 signals. The programs used by the computer are "programmed"
6 using a series of numbers (binary "1s" and "0s"). These numbers
7 represent various voltages that the computer can understand. The
8 voltage signals to the computer can be either analog or digital.

9
10 **(ON SLIDE #297)**

11
12 (2) The computer uses this input information and
13 compares it to programmed instructions. The logic circuits
14 (composed of transistorized gates) process the input signals
15 into output demands.

16
17 **(ON SLIDE #298)**

18
19 d. Storage. The program instructions are stored in an
20 electronic memory. The input signals may also be stored for
21 later processing. Some of the different types of memory include:

22
23 (1) Read only memory (ROM). Memory that is stored as
24 permanent information. This information is used to instruct the
25 computer on what to do in response to input data. It can be
26 read, but cannot be written to or changed.

27
28 (2) Programmable read only memory (PROM). Read only
29 memory that contains specific data that pertains to the exact
30 equipment in which the computer is installed. Can only be
31 programmed once.

32
33 (3) Electronically Erasable programmable read only memory
34 (EEPROM). This is memory that allows for changing the information
35 through diagnostic tools. Can be erased and reprogrammed

36
37 **(ON SLIDE #299)**

38
39 (4) Random access memory (RAM). Memory that is
40 information temporarily stored that can be read from or written
41 to by the computer. It helps to enhance the computers
42 performance.

43
44 (5) Nonvolatile random access memory (NVRAM). Memory
45 that is not erased when it is disconnected from the power
46 source. NVRAM is a combination of RAM and EEPROM.

1 (ON SLIDE #300-304)

2
3 e. Outputs. After the computer has processed the sensory
4 inputs and checked its programmed instructions, it will put out
5 control commands to various output devices. These output devices
6 may be electric relays, solenoids, or motors. The output of one
7 computer can also be used as an input to another computer.

8
9 (ON SLIDE #302)

10
11 **INSTRUCTOR NOTE**

12 Movie electronic transmission shifting 5.50 minutes.

13
14
15 (ON SLIDE #305-306)

16
17 f. Multiplexing (MUX) Concepts.

18
19 (1) Purpose. Manufactures use multiplexing systems to
20 allow different control modules to share information. A MUX
21 wiring system uses bus data links that connect each module. Each
22 module can transmit and receive digital codes over the bus data
23 links. This allows the modules to share information. The signal
24 sent from a sensor can go to any of the modules and can be used
25 by the other modules. By sharing this data, the need for
26 separate wires from the sensor to each module is eliminated. The
27 networking of ECM's together can be likened to a MEU operation.

28
29 (ON SLIDE #307)

30
31 (2) Advantages. In equipment networking provides a
32 multitude of system-level benefits, many of which are only
33 beginning to be realized.

34
35 (a) A decreased number of dedicated wires is
36 required for each function, and thus reduces the size of the
37 wiring harness.

38
39 (b) System cost, weight, reliability,
40 serviceability, and installation are improved.

41
42 (c) Common sensor data, such as vehicle speed,
43 engine temperature, etc. are available on the network, so data
44 can be shared, thus eliminating the need for redundant sensors.

45
46 (d) Networking allows greater vehicle content
47 flexibility because functions can be added through software

1 changes. Existing systems require an additional module or
2 additional I/O pins for each function added.

3
4 **(ON SLIDE #308)**

5
6 (3) Multiplexing Protocols. Manufacturers and various
7 industry standards organizations (ISO and SAE) have been working
8 for many years to develop standards for networking. Many
9 standards such as VAN, ABUS, CAN, and SAE J1850 have been
10 developed, but SAE J1850 and CAN 2.0 (Controller Area Network)
11 are the predominant standards.

12
13 **(ON SLIDE #309)**

14
15 g. Electromagnetic Interference (EMI) Suppression. As
16 manufacturers began to increase the number of electronic
17 components and systems in their equipment, the problem of
18 electromagnetic interference (EMI) has to be controlled. The low
19 power integrated circuits used on modern equipment is sensitive
20 to the signals produced as a result of EMI. EMI is produced as
21 current in a conductor is turned on and off. EMI is also caused
22 by static electricity that is created by friction. The friction
23 can be caused by fan belts contacting the pulleys.

24
25 **(ON SLIDE #310)**

26
27 (1) EMI can disrupt the equipment's computer systems by
28 inducing false messages to the computer; the computer requires
29 messages to be sent over circuits in order to communicate with
30 other computers, sensors, and actuators. If any of these signals
31 are disrupted, the equipment may malfunction.

32
33 **(ON SLIDE #311)**

34
35 (2) EMI can be suppressed by any one of the following
36 methods:

37
38 (a) Adding a resistance to the conductors.

39
40 (b) Connecting a capacitor in parallel and a choke
41 coil in series with the circuit.

42 (c) Shielding the conductor or load components
43 with a metal or metal impregnated plastic.

44
45 **(ON SLIDE #312)**

46

1 (d) Increasing the number of paths to ground by
2 using designated ground circuits. This provides a clear path to
3 ground that is very low in resistance.

4
5 (e) Adding a clamping diode in parallel to the
6 component.

7
8 (f) Adding an isolation diode in series to the
9 component.

10
11 **(ON SLIDE #313)**

12
13 g. Electronic service precautions. The mechanic must take
14 some precautions before servicing an Electronic Control Module
15 or any of its systems. The ECM is designed to withstand normal
16 current draws associated with normal operation. However,
17 overloading any of the system circuits will result in damage to
18 the computer. Following some simple service precautions will
19 prevent unintentional damage of sensitive electronic components.

20
21 **(ON SLIDE #314)**

22
23 (1) Do not ground or apply voltage to any computer
24 controlled circuits unless the service manual instructs you to
25 do so.

26
27 (2) Use only a high impedance multimeter (10 megohm or
28 greater) to test the circuits. Never use a test light unless
29 specifically instructed to do so in the service manual.

30
31 (3) Make sure the ignition switch is turned off before
32 making or breaking electrical connections to
33 electrical/electronic circuits.

34
35 **(ON SLIDE #315)**

36
37 (4) Turn off the ignition switch whenever connecting or
38 disconnecting the battery terminals. Also turn it off when
39 pulling and replacing fuses.

40
41 (5) Do not connect any other electrical accessories to
42 the insulated or ground circuits of the computer-controlled
43 system.

44
45 (6) Use only manufacture's specific test and
46 replacement procedures for the equipment being serviced.

47

1 (ON SLIDE #316)

2
3 (7) Static electricity can destroy or render certain
4 electronic component useless. Some manufactures mark certain
5 components and circuits with a code or symbol to warn mechanics
6 that the units are sensitive to electrostatic discharge.

7
8 (ON SLIDE #317)

9
10 h. Trouble codes. A trouble code is a two to five digit
11 character displayed in the diagnostic display if the testing and
12 failure requirements are both met.

13
14 (1) Most ECM's are capable of displaying the stored
15 faults in memory. The method used to retrieve the codes varies
16 greatly; the mechanic must refer to the correct technical manual
17 for the procedure. Depending on the system design, the computer
18 may store codes for long periods of time or lose the code when
19 the ignition switch is turned off.

20
21 (ON SLIDE #318)

22
23 (2) Systems that do not retain the code when the
24 ignition is turned off require that the mechanic operate the
25 equipment and attempt to duplicate the fault. Once the fault is
26 detected by the computer, the code must be retrieved before the
27 ignition switch is turned off again.

28
29 (3) The trouble code does not necessarily indicate the
30 faulty component; it only indicates that circuit of the system
31 that is not operating properly. The fault could be caused by any
32 component (wiring, connections, sensors, switches, actuators, or
33 the ECM) that is a part of that circuit.

34
35 (ON SLIDE #319)

36
37 (4) Some ECM's will store trouble codes in their memory
38 until they are erased by the mechanic or until a set amount of
39 engine starts have passed. There are two types of trouble codes:

40
41 (a) Hard codes. Failures that were present the
42 last time the ECM tested the circuit.

43
44 (b) Intermittent codes. Failures that have
45 occurred in the past, but were not present during the last ECM
46 test of the circuit.

47

1 (ON SLIDE #320-321)
2
3

4 **INSTRUCTOR NOTE**

5 These slides show the students how to read fault codes on the
6 Caterpillar 420 IT Backhoe Loader and on the Omniequip MMV II.
7 Have the students count the number of flashes from the
8 diagnostic indicator in the slides.

9
10
11 (ON SLIDE #322)
12

13 **INSTRUCTOR NOTE**

14 Movie setting the load indicator on the Terex LCRTF 35
15 minutes.
16

17
18 (ON SLIDE #323)
19

20 **TRANSITION:** We just covered On-Board Diagnostic Systems
21 Operation and Troubleshooting, are there any questions? If not,
22 I have a couple questions for you.

23
24 (Q1) What four basic functions is the ECM divided into?

25 **(A1) Input, Processing, Storage, and Output.**
26

27 (Q2) What are Magnetic pulse generators are commonly used for?

28 **(A2) This data provides information about equipment speed and
29 engine speed.**
30
31
32
33

34 (ON SLIDE #324)
35

36 **SUMMARY**

(5 MIN)

37
38 During this period of instruction we've covered Laws and
39 principles of electricity, electrical schematics and wiring
40 diagrams, storage battery operation and troubleshooting,
41 electronic component failure isolation and identification,
42 starting system operation and troubleshooting, charging system
43 operation and troubleshooting, wiring repair and schematic
44 interpretation, on board diagnostic systems operation and
45 troubleshooting. With this knowledge I'm confident that you'll
46 be able to go back to your units and successfully manage your
47 shops, gaining the confidence of your superiors and ultimately

1 getting promoted. Those students with the IRF's go ahead and
2 fill those out, and the rest of you take a ten minute break.

3
4

5 (ON SLIDE #325)

6

7 (BREAK - 10 Min)

8
9

10

11 STUDENT REFERENCES:

PUBLICATION ID

12

13 624 Loader Repair

TM 11412A-OI/1

14 624KR LOADER OPERATION AND TEST

TM 11412A-OI

15 BACKHOE LOADER CATERPILLAR MODLE 420D IT

TM 10996A-OI/A

16 ELECTRONIC AND ELECTRICAL SYSTEMS

FOS2007NC

17 FORKLIFT, EXTENDABLE BOOM (EBFL)

TM 10794B-OI/A

18 FUNDAMENTALS OF ELECTRICITY AND ELECTRONICS

BULLETIN 285-EX ED.2D

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